

## 1. COURSE DETAILS

<b>Programme: CSE/IT</b>	<b>Semester: V/V</b>
<b>Course: #Network Administration</b>	<b>Group: A*/A*</b>
<b>Course Code: NWA198921</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
2	4	-	-	6	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

This Course will help the students to comprehend the fundamentals of network administration and tools. This course will also familiarize the students in details of ADS and network security.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Configure ADS and DHCP**
- **Install and use network monitoring tools**
- **Network Troubleshooting**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Identify and use various network devices, connectors, topologies, communication basics.	Remember, Understand, Apply
CO2	Implement security for network by understanding internal external threats, wired & wireless security, Kerberos, PGP, SMTP, S_MIME	Remember, Understand
CO3	Install and configure network printer, network administration ,monitoring tools	Apply
CO4	Install windows server edition n configure ADS/DHCP	Apply



## 6. COURSE CONTENTS

Sr. No.	TOPICS/ Sub-Topics	Hours	Marks	COs
1	<b>Introduction to network</b> 1.1. Network hardware 1.2 Network topology 1.3 Network media	02	06	CO1
2	<b>Network administrator</b> 2.1 Network related jobs 2.2 Network architecture/designer 2.3 Administrator responsibility 2.4 Duties of network engineer	04	10	CO1
3	<b>Network Management Models</b> 3.1 RARP, BOOTP 3.2 DHCP 3.3 DNS 3.4 Network printing 3.5 Printer sharing	06	10	CO4
4	<b>Information models and directories services</b> 4.1 Architecture 4.2 Types of directories services 4.3 LDAP, information models 4.4 ADS	04	10	CO4
5	<b>Network Administration tools</b> 5.1. Web based tools for System and network analysis-ShareEnum, NTFS Permissions Explorer, TcpView, WireShark, Look@LAN etc. 5.2. NetStat, PortScan, HostAlive, TraceRoute and Ping, Network analyzer , NetCat, win dump,Nmap	04	10	CO3
6	<b>Server and network Monitoring tool</b> 6.1. Introduction of server monitoring 6.2. Server monitoring tool 6.3. Introduction server monitoring, local server monitoring and log files, open source and proprietorships third party software /tool case studies: HP Open View and Tivoli. 6.4. Need, features ,case studies : Microsoft Network Monitor, Nagios	04	10	CO3



7	<b>Security</b> 7.1. Wired/wireless – 7.2. Firewalls : concept, design principles, limitations, trusted systems, Kerberos - concept 7.3. Security topologies – security zones, DMZ, Internet, Intranet, VLAN, security implication 7.4. Email security : Email security standards : Working principle of SMTP, PEM, PGP, S/MIME, spam	08	14	CO2
	<b>TOTAL</b>	<b>32</b>	<b>70</b>	

### 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 16 experiments/assignments with approx. no. of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiment/Assignment/Exercise/Tutorial/Drawings	Approx. Hrs required	COs
1.	Install Network Packet Tracer	02	CO1
2.	To configure WAN	04	CO1
3.	To create network cable using RJ-45 connectors	04	CO1
4.	To install a network interface card (NIC) & locate MAC address of computer.	02	CO1
5.	To perform network commands- NetStat, PortScan, HostAlive, TraceRoute and Ping, NetCat	04	CO3
6.	Installing and configuring DHCP and DNS	04	CO4
7.	Installing Windows 2003 Server	02	CO3
8.	Demonstration on installation of Active Directory	02	CO4
9.	To Create user/Group in Active Directory Service	04	CO4
10.	Demonstration on Wireshark	02	CO2
11.	Understanding Wireshark working with filters, menu options	04	CO2
12.	To install a network printer - Windows 2008	02	CO3
13.	To configure VLAN on Network packet tracer	04	CO1
14.	Demonstration on Network monitoring tool - TNM	02	CO3
15.	Demonstration on Nagios	02	CO3
16.	Installing IIS, making web server, web directory, connection via remote desktop, to know browsers	04	CO2
17.	Execution of WinDump / TCPDump, WiFiMan, SysFiles, EmailVerify, etc	04	CO3
18.	Demonstration on Kerberos	04	CO2
19.	To identify different problems of network example- no network, card problem, cable problem, IIS problem	04	CO1, CO2
20.	To implement security algorithms	04	CO2
	<b>Total</b>	<b>64</b>	



## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical/assignments/drawings etc.
3. Demonstrations
4. Slides
5. Self-Learning Online Resources

## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	The Complete Reference Networking	Craig Zacker	Tata McGraw-Hill Education
2.	Networking A Beginner's Guide	Bruce Hallberg	Tata McGraw-Hill Education
3.	Introduction to Networking	Richard A. McMohan, Sir	Tata McGraw-Hill Education
4.	Microsoft Press ,MCSE Training Kit , Networking Essential Plus	Microsoft Press Staff	Microsoft Press

## 10. WEB REFERENCES

1. <http://www.nmap.org>.
2. <http://www.tamos.com>
3. <http://www.gfi.com/blog/101-free-admin-tools>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

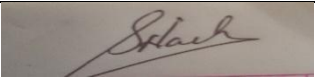

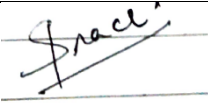
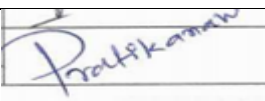
Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1.	Introduction to network	2	2	2	6
2.	Network administrator	2	4	4	10
3.	Network management models	2	2	6	10
4.	Information models and directory services	2	2	6	10
5.	Network Administration tools	-	4	6	10
6.	Server and network Monitoring tool	-	4	6	10
7.	security	4	4	6	14
<b>TOTAL</b>		<b>12</b>	<b>22</b>	<b>36</b>	<b>70</b>



**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.

**12. COURSE EXPERT COMMITTEE MEMBERS**

Sr. No.		NAME	SIGNATURE
1	Internal	Mrs. Swapna Naik	
2	Internal	Mrs. Krishna Bhatt	
3	Internal	Mrs. Prachi Arora	
4	External	Mr. Pratik Kanani Asst. Professor, DJSCOE	



## 1. COURSE DETAILS

<b>Programme: Computer Engineering</b>	<b>Semester: V</b>
<b>Course: #Embedded System</b>	<b>Group: A*</b>
<b>Course Code: EMS190811</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+ D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
04	02	–	–	06	03	70	20	10	70	50	--	50	200

## 3. COURSE OBJECTIVE

The study of embedded systems is essential part of Computer Science. It deals with computer hardware with software embedded in it. This subject will enable student to develop logical thinking and use of “Firmware”. It is practical oriented subject having theoretical prerequisites of Microprocessor, Digital Techniques, Data Structures and Computer Architecture. Students will be able to develop Real Time Systems, Device drivers, use interrupt service mechanism, program timing and counting devices and develop embedded C-Programs for Microcontroller.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- Design and develop Embedded system



**5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -**

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Conceptualize various building blocks of 8051 Micro controller.	Remember, Understand
CO2	Implement programs for 8051 micro controller.	Understand, Apply
CO3	Design an embedded system.	Remember, Understand, Apply
CO4	Use of the Buses, Device Drivers and Interrupt mechanism used in Embedded Systems.	Understand, Apply
CO5	Solve the problems using concepts in RTOS.	Remember, Understand, Apply

**6. COURSE CONTENTS**

Sr.No.	Topic/Sub-Topics	Hours	Marks	Cos
1	<b>8051 Microcontroller Architecture</b> 1.1 Difference between Microprocessors and Microcontrollers 1.2 Introduction to 8051 microcontrollers family, Architectural block Diagram, Pin diagram and use of pins. 1.3 Functions General Purpose and Special Function Registers, 1.4 Oscillator and clock circuit, Reset circuit, I/O Port circuits, 1.5 Memory organization, Internal program and data memory, Instruction Set, Assembly level programming and Embedded C programming.	10	12	CO1
2	<b>8051 Serial and Timer/ Counter Programming</b> 2.1 Serial data input/output and associated registers. 2.2 Various modes of serial data communication, serial data, communication programs in Assembly language/ Embedded C. 2.3 Use of counter as timer, Timer/Counters and associated registers, Various modes of timer/counter operations. 2.4 Time delay programs in Assembly language/ Embedded C.	10	12	CO2
3	<b>8051 Interrupts</b> 3.1 Concept of Interrupt, interrupt versus polling, Interrupt execution Steps 3.2 Types of interrupts in 8051, interrupt control and associated registers, interrupt vectors, Interrupt execution	8	10	CO2



	3.3 RETI instruction, software generated interrupt 3.4 Interrupt handler subroutine for timer/counter and serial data transmission/reception in Assembly language/ Embedded C.			
4	<b>Introduction to embedded system</b> 4.1. Embedded systems, processors embedded into a system, Embedded hardware units & devices in a system, Embedded software in a system, Applications of embedded systems. 4.2. SOC & use of VLSI circuit design technology, IP core, FPGA, complex system design & processors. 4.3. Design process in embedded system 4.4. Formalization of system design & examples 4.5. Classification of embedded system 4.6. Skills required for an embedded system designer	18	14	CO3
5	<b>Communication buses &amp; Interrupts Servicing Mechanism</b> 5.1 Network Embedded System 5.2 Types of network embedded system- Embedded networking with CAN Bus, properties, Frame format: Extended and Standard, 5.3 I2C Bus, Arbitration process, Data Transfer in I2C, USB, Ethernet 5.4 I/O types & SPI, SCI, SI 5.5 Serial communication devices, parallel device ports, wireless devices. 5.6 Timer & counting devices, watchdog timer, real time clock 5.7 Interrupts handling Mechanism, Context switching, Latency.	10	12	CO4
6	<b>RTOS &amp; Inter-process Communication</b> 6.1 Concepts of RTOS, Functions: signal, pipe, mailbox, message. 6.2 Multitasking, Task synchronization & Mutual Exclusion, Starvation, Deadlock, Multiple processes, 6.3 Problem of sharing data by multiple tasks and routines. 6.4 Inter-process communication & embedded Linux.	8	10	CO5
	<b>Total</b>	<b>64</b>	<b>70</b>	





## 7. LIST OF PRACTICALS

Term Work consists of Journal containing minimum 12 experiments/assignments with approx. no of 32 hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiments	Approx. Hrs required	COs
1.	To explore various simulators used in embedded systems.	02	CO3
2.	To write sample assembly program in Keil & to observe various files created.	02	CO3
3	To write a program in Embedded C.	02	CO2
4	To perform I/O operations with 8051 Ports in Embedded C.	02	CO1
5	To perform Serial communication with 8051 in Embedded C.	02	CO2
6	To perform Timers programming with 8051 in Embedded C.	04	CO2
7	To perform Interrupt Handling programming with 8051.	02	CO2
8	To interface the 4 X 4 matrix Keyboard with 8051 using a simulator.	02	CO2
9	To interface the LCD with 8051 using simulator	02	CO2
10	To interface the ADC with 8051 using simulator	02	CO2
11	To interface real world embedded devices with 8051 mc using a simulator.	02	CO2
12	To Demonstrate various functionalities of Embedded Linux.	02	CO5
13	To demonstrate interfacing of seven-segment LED display and generate counting from 0 to 99 with fixed time delay.	02	CO2
14	To demonstrate block wise erasing of memory for micro controller using flash magic.	02	CO2
15	To demonstrate communication between two controllers using SPI in master mode. Only master will send and Slave will receive.	02	CO4
	Total	32	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan
2. Practical/assignments
3. Guest/Expert lectures
4. Slides
5. Seminar
6. Case Study
7. Self-Learning Online Resources



## 9. LEARNING RESOURCES

Sr · No.	Title Of Book	Author	Publication
1.	An Embedded Software Primer	David E. Simon	Pearson Education
2.	The 8051 Microcontroller And Embedded Systems	Muhammad Ali Mazidi	Pearson Education
3.	Programming and Customizing the 8051 Microcontroller	Mike Predko	Tata Mc graw Hill
4	Embedded Systems	Rajkamal	Tata Mc graw Hill

## 10. WEB REFERENCES

- 1 www.cis.upenn.edu
- 2 www.nptel.iitm.ac.in
3. www.embeddedindia.com
4. www.ee.hacettepe.edu.tr

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

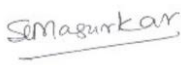
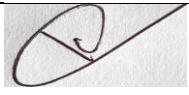

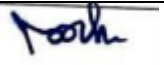
Sr. No ·	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1.	8051 Microcontroller architecture	08	04	-	12
2.	8051 Serial and Timer/ Counter Programming	-	04	08	12
3.	8051 Interrupts	02	04	04	10
4.	Introduction to embedded system	02	04	08	14
5.	Communication buses & Interrupts Servicing Mechanism	-	06	06	12
6.	RTOS & Inter-process Communication	02	04	04	10
<b>TOTAL</b>		<b>14</b>	<b>26</b>	<b>30</b>	<b>70</b>

**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.



## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr. Siddhesh Masurkar	
2	Internal	Mrs. Krishna Bhatt	
3	Internal	Mrs. Sharyu Kadam	
4	External	<b>Dr. Prasad S. joshi</b> Organization: D.J.Sanghvi college of Engineering	



## 1. COURSE DETAILS

**Programme: Computer Engineering**  
**Course: #Python for Hardware Applications**  
**Course Code: PHA190807**

**Semester: V**  
**Group: A\***  
**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
03	02	–	–	05	03	70	20	10	70	50	50	--	200

## 3. COURSE OBJECTIVE

This course will enable students to learn Raspberry Pi which uses a variety of input/output devices based on protocols to communicate with the outside world. In this course students will learn how to use protocols with other external devices to get your IoT device to interact with the real world. Students will learn how to build more sophisticated hardware systems using Raspberry Pi expansion boards to create fun and exciting IoT devices. Students will also learn to use Python-based IDE (integrated development environments) for the Raspberry Pi and to trace and debug Python code on the device.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Use various IOT protocols in communication.**
- **Build a network of IOT enabled devices.**



**5. COURSE OUTCOMES (COs) at the end of the semester student will be able to:**

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Interface devices with Raspberry Pi board.	Remember, Understand, Apply
CO2	Conceptualize with the basic taxonomy and terminology in the Internet of things.	Remember, Understand
CO3	Apply Basic IOT protocols in wireless sensor network.	Understand, Apply
CO4	Implement IOT application using Python.	Understand, Apply

**6. COURSE CONTENTS**

Sr.No.	TOPIC Sub-Topics	Hours	Marks	COs
1	<b>Raspberry Pi</b> 1.1 Overview of Linux, Understanding Linux 1.2 File Structure, Linux Commands, Permissions 1.3 Introduction of Raspberry Pi Architecture. 1.4 Raspberry Pi specifications and features 1.5 Raspberry Pi models 1.6 Raspberry Pi vs Arduino comparison 1.7 Introduction to GPIO pins 1.8 Python library GPIO 1.9 Raspberry Pi UART 1.10 Creating NOOB card 1.11 Setting up of Raspberry Pi	9	12	CO1
2	<b>Interfacing</b> 2.1 Setting up of Raspberry Pi 2.2 Interfacing of camera module 2.3 Connecting an HDMI or DVI display 2.4 Interfacing keyboard, mouse and USB hub 2.5 Inserting and flashing SD card 2.6 Configuring I2C Bus, CAN Bus interface, SPI, SI	6	10	CO1



3	<b>Internet of Things</b> 3.1 Definition of Internet of Things (IoT) 3.2 IoT Paradigm 3.3 IoT Architecture 3.4 IoT Protocols 3.5 IoT Communication Models 3.6 IoT in Global Context 3.7 Different Areas of IoT 3.8 Trends in the Adaption of the IoT	9	13	CO2
4	<b>IOT Protocols</b> 4.1 RFID + NFC 4.2 Wireless Networks + WSN 4.3 RTLS + GPS 4.4 Agents + Multi – Agent Systems 4.5 Composition Models for the Web of Things and resources on the Web,Discovery, Search, IoT Mashups and Others. 4.6 IoT Protocols - M2M, BacNet, ModBus, Bluetooth, Wifi, ZigBee	9	12	CO3
5	<b>Wireless Sensor Networks</b> 5.1 History and Context 5.2 The Node, Connecting Nodes, Networking Nodes 5.3 Secured Communication for IoT 5.4 Networking and the Internet - IP Addressing 5.5 Protocols - MQTT, CoAP, REST Transferring data	8	12	CO3
6	<b>Applications and Use Cases</b> 6.1 Concrete Applications and Use – Cases of Web Enabled Things: Energy Management and Smart Home 6.2 Ambient Assisted Living, Intelligent Transport. 6.3 Business Cases and Issues - Agriculture, Music Therapy, Smart Home, Smart Grid Network, Wearable, Healthcare.	7	11	CO4
	<b>TOTAL</b>	<b>48</b>	<b>70</b>	



## 7. LIST OF PRACTICALS

Term Work consists of Journal containing minimum 12 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiments	Approx.Hrs required	COs
1.	To set up the Raspberry Pi board and configure it	02	CO1
2.	To install a Linux-based operating system and navigate the file system and managing processes.	02	CO1
3	To execute General Terminal Commands for the Raspberry Pi, File and Directory Commands, Networking Commands, System Commands	04	CO3
4	To set up a static IP Address on Raspberry Pi.	02	CO1
5	To Configure networking socket (as Client and Server) interface to transfer data across the network programmatically.	02	CO3
6	To setup raspberry WiFi on Raspberry Pi3 using USB dongle.	02	CO2
7	To set up a touch screen LCD on Raspberry Pi and program it to display Data.	02	CO1
8	To manipulate and powering an LED using GPIO pins	02	CO1
9	To control LED through a Push button	02	CO1
10	To interface Passive infrared sensor with Raspberry Pi.	02	CO1
11	To build a simple alarm using a PIR sensor.	02	CO1
12	To interface a 16x2 LCD with Raspberry Pi.	02	CO1
13	To install and set up Apache and PHP.	02	CO3
14	To turning and blinking LED on from a Web Page controls.	02	CO1
15	To develop GUI with TKinter.	02	CO4
	Total No. of Hours	32	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan
2. Practical/assignments
3. Guest/Expert lectures
4. Slides
5. Seminar
6. Case Study
7. Self-Learning Online Resources



## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	Raspberry Pi for Dummies	Sean McManus, Mike Cook	3 <sup>rd</sup> Edition
2.	Raspberry Pi User Guide	Eben Upton, Gaeth Halfacree	4 <sup>th</sup> Edition, Wiley
3.	Learning Python with raspberry PI	Alex Bradbury, Ben Everard	Wiley
4	Internet of Things : Systems and Applications	Jamil Y. Khan, Mehmet R. Yuce	Jenny Stanford
5	Internet of Things for Architect	Perry Lea	
6	Internet of Things: A Hands-On Approach	Vijay Madiseti, Arshdeep Bahga	

## 10. WEB REFERENCES

- 1 <https://opensource.com/resources/raspberry-pi>
- 2 [https://www.w3schools.com/nodejs/nodejs\\_raspberrypi.asp](https://www.w3schools.com/nodejs/nodejs_raspberrypi.asp)
3. <https://internetofthingsagenda.techtarget.com/definition/Internet-of-Things-IoT>
4. <https://www.techopedia.com/definition/28247/internet-of-things-iot>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1.	Raspberry Pi	02	04	06	12
2.	Interfacing	-	06	04	10
3.	Internet of Things	02	04	07	13
4.	IOT Protocols	04	04	04	12
5.	Wireless Sensor Networks	03	03	06	12
6.	Applications and Use Cases	02	03	06	11
<b>TOTAL</b>		<b>13</b>	<b>24</b>	<b>33</b>	<b>70</b>

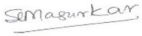
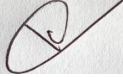


**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

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1	Internal	Mr. Siddhesh Masurkar	
2	Internal	Mrs. Krishna Bhatt	
3	Internal	Mrs. Sharyu Kadam	
4	External	Dr. Prasad S. joshi , Organization: D.J.Sanghvi college of Engineering	



## 1. COURSE DETAILS

**Programme: Computer Engineering**  
**Course: #Linux Administration**  
**Course Code: LXA190808**

**Semester: V**  
**Group: A\***  
**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
3	2	-	-	5	3	70	20	10	70	50	50	-	200

## 3. COURSE OBJECTIVE

This course is designed to provide overview of Linux Administration. Linux Operating System is widely used in industry, it is reliable, secure and flexible. Most of the Web applications, proxy server name server are developed and deployed on Linux Operated PCs.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Administer Linux system.**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Install Linux distribution /package and execute various Linux commands	Remember
CO2	Manage user/ group, access permission and disk quota	Remember, Understand
CO3	Monitor and automate tasks in Linux	Remember, Apply
CO4	Configure web server, name server, network file server and DHCP server and firewall	Remember, Apply
CO5	Configure Storage in Linux	Remember, Understand



## 6. COURSE CONTENTS

Sr.No.	TOPIC/Subtopic	Hours	Marks	Cos
1	<b>Linux Installation and file Hierarchical System</b> 1.1 Installation of Linux distribution on multi-boot , Select criteria for Linux distribution Boot Loader : GRUB / LILO 1.2 Basic Linux installation, OS installers : YaST, Anaconda, 1.3 Partitioning Hard Drive(s), Setting up Swap Space, Choosing Partitions to Format, 1.4 Linux kernel and modules , Kernel Updates 1.5 File Hierarchical system	6	8	CO1
2	<b>Software and configuration management</b> 2.1 RPM package , RPM /DNF/ YUM commands with options 2.2 Configuring DNF and DNF Repositories 2.3 Configuration Management Tools : Introduction , Benefits and Tools	4	6	CO1
3	<b>User and Group management</b> 3.1 Root Account, Ownership of files and processes, changing root user , users sudo, Creating User Accounts, Changing User Passwords ,Disabling User Accounts, Removing User Accounts 3.2 Group management and directories 3.3 Linux Password & Shadow File Formats	6	8	CO2
4	<b>Monitoring and Automation</b> 4.1 System Monitoring tools Viewing system process , Viewing block devices and File systems Viewing Hardware Information , Memory usage Viewing and Managing Log Files 4.2 Automating the task ,automated task utilities: cron, anacron, at, and batch 4.3 Bash Shell scripting , file names and permission , input output ,functions, conditional looping and bash arithmetic	8	12	CO3
5	<b>Network and Server administration</b> 5.1 Network installation ,Configuring NetworkManager , setting up Network Server administration, Starting and stopping services 5.2 Configuration name server and dhcp server and associated files 5.3 Configuring web server , proxy server and associated files 5.4 Configuring a Windows File Sharing (Samba) Server 5.5 Setting up firewall IPtables IP chain	18	26	CO4
6	<b>Storage Management</b> 6.1 Configuration NFS and related files 6.2 Redhat storage Management Stack 6.3 Logical Volume manager, purpose , hierarchy and commands	6	10	CO5
	<b>Total</b>	<b>48</b>	<b>70</b>	



## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing 12 experiments with approx.no of hours required and corresponding CO attained should be specified here.

Sr. No.	Title of Experiment/Assignment/Exercise/Tutorial/Drawings	Approx.Hrs required	Cos
1	To Install any Linux distribution and explore the FHS in Linux	2	CO1
2	To execute Linux commands	6	CO1
3	To perform various operations in software management using dnf/rpm/	2	CO1
4	To create user and group and explore the files associated with user management	2	CO2
5	To monitor processes , hardware , memory usages and log files	2	CO3
6	To automate tasks using CRON	2	CO4
7	To configure TCP/IP client and demonstrate NetworkManager	4	CO4
8	To configure the DNS and DHCP server	2	CO4
9	To Configure web server , proxy sever	2	CO4
10	To Configure a Windows File Sharing (Samba) Server	2	CO4
11	To set up firewall using IPTables	4	CO4
12	To Configure nfs server	2	CO5
	Total	<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical.
3. Guest/Expert lectures
4. Demonstrations/Simulations
5. Slides
6. Seminar/Case Study
7. Self-Learning Online Resources

## 9. LEARNING RESOURCES

Sr.No.	Title Of Book	Author	Publication
1	Red Hat Linux 9 Bible - 10	Christopher Negus	Wiley & Sons
2	Linux administration hand book-	Evi Nemeth and others	Prentice Hall Of India
3	Fedora 26 System Administrator's Guide	Stephen Wadeley Jaromír Hradílek	Red Hat Inc



## 10. WEB REFERENCES

1. <http://www.linux.org>
2. <http://www.cups.org>
3. [www.apache.org](http://www.apache.org)
4. [www.kernel.org](http://www.kernel.org)



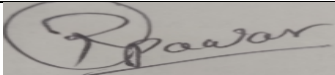

## 11. SUGGESTED SPECIFICATION TABLE

Sr. No	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Linux Installation and FHS	4	4	-	8
2	Software and configuration management	4	2	-	6
3	User and Group management	4	4	-	8
4	Monitoring and Automation	-	4	8	12
5	Network and Server administration	4	6	16	26
6	Storage Management	6	4	-	10
<b>TOTAL</b>		<b>22</b>	<b>24</b>	<b>24</b>	<b>70</b>

**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.

## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr J. S. Kulkarni	
2	Internal	Mr M. R. Solankhi	
3	Internal	Mrs R. V. Pawar	
4	External	Ms. Heena Sarvaiya Manager , Morgan Stanley, Mumbai	



## 1. COURSE DETAILS

**Programme: Computer Engineering**  
**Course: #Mobile Computing**  
**Course Code: MCC190809**

**Semester : V**  
**Group : A\***  
**Duration :16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
3	2	-	-	5	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

To impart basic understanding of the wireless communication systems and to expose students to various aspects of mobile and ad-hoc networks.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Implement encryption and decryption algorithm**
- **Develop a mobile application**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Conceptualize communications basics and GSM Architecture	Remember, Understand
CO2	Configure and test mobile network and WLAN.	Remember, Understand, Apply
CO3	Apply security algorithms for encryption, decryption and authorization.	Remember, Understand, Apply
CO4	Design and develop a mobile application	Remember, Understand, Apply



## 6. COURSE CONTENTS

Sr No.	Topic/Sub-Topics	Hours	Marks	CO
1	<b>BASICS OF MOBILE COMMUNICATION SYSTEM</b> 1.1. Radio communication- spectrum, signal propagation, 1.2. First Generation, Second and Third generation of mobiles, 1.3. Block diagram of mobile system, hand off, frequency reusability, transmitting, receiving, roaming, GSM and CDMA basics.	06	10	CO1
2	<b>GSM MOBILE SYSTEMS</b> 2.1. G.S.M system architecture. 2.2. G.S.M services & features. 2.3. G.S.M radio subsystems, 2.4. G.S.M channel types. 2.5. Message & call processing in GSM, 2.6. Privacy & security in GSM. Advantages of GSM.	10	14	CO1
3	<b>MODERN WIRELESS COMMUNICATION SYSTEM</b> 3.1. 3GW-CDMA (UMTS) (Universal mobile Telecommunication system.), 3.2. 3G CDMA 2000, 3G- TD-SCDMA (synchronous), 3.3. Wireless local loop & LMDS (local multipoint distribution) IMT 2000	08	14	CO2
4	<b>WIRELESS SECURITY ISSUES</b> 4.1. Traditional security issues, 4.2. Mobile and wireless security issues, 4.3. problems in Ad hoc network	06	10	CO3
5	<b>APPLICATION DESIGN FOR MOBILE</b> 5.1 Introduction to Mobile Operating System (Only features) - Windows CE, Symbian OS, Linux for Mobile Devices, Android. 5.2 native application development 5.2.1 Android Overview, Android Architecture, Life Cycle of Android Activity. 5.2.2 Android Tools Installation- JDK1.6, Eclipse Emulator, Android SDK Starter Package, Create Android Based simple Program like Hello Android on Emulator 5.2.3 UI components and layouts 5.2.4 designing user interface with view 5.3 hybrid application development 5.3.1 Flutter (Dart), IONIC (angular), react native.	18	22	CO4
	<b>TOTAL</b>	<b>48</b>	<b>70</b>	



## 7. LIST OF PRACTICALS

Term Work consists of Journal containing minimum 12 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiments/Assignment	Approx.Hrs required	COs
1.	Identify and understand different sections and components of Mobile Phone Unit and Perform Installation of SIM Card in Mobile Phone	2	CO1
2.	Observe and analyse input/output signals of different sections of mobile phone	2	CO1
3.	Perform mobile handset testing.	2	CO1
4.	Read contents of SIM card.	2	CO1
5.	Implement any mobile network using emulator	4	CO2
6.	Demonstration of authorization types for WLAN using emulator	2	CO2
7.	Setting up and configuration of access point	2	CO3
8.	Use of tools for securing data.	2	CO3
9.	Installation of Android tools: Jdk 1.5 and above, Sdk Android starter package, Eclipse emulator.	2	CO4
10.	Write a program to display "Hello" on emulator.	2	CO4
11.	Develop a program to implement frame layout, table layout and relative layout	2	CO4
12.	Develop a program to implement button, image button and toggle button	2	CO4
13.	Develop a program to implement login window using UI controls	2	CO4
14.	Develop a program to implement list view, grid view, image view and scroll view	2	CO4
15.	Prepare a report on specifications of different handsets provided by different companies.	2	CO4
	<b>TOTAL</b>	<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Conducting lectures as per teaching plan/ scheme
2. Minimum 12 no. of practical/assignments etc
3. Guest/Expert Lecture
4. Self-Learning Online Resource





## 9. LEARNING RESOURCES

Sr. No.	Title of Book	Author	Publication
1.	Mobile Communications Education, Second Edition, 2003	Jochen Schiller, "Mobile	PHI/Pearson Education,
2.	Mobile computing - Technology, applications and service creation, Second edition	Asoke K. Talukder	Tata McGraw Hill Education
3.	Mobile Computing, Second Edition	Prashant K Patra, Sanjit K Dash	Scitech Publication
4.	Hello, Android- Introducing Google's Mobile Development Platform, Third	Ed Burnette	Shroff Publishers and Distributors (

## 10. WEB REFERENCES

1. [https://www.tutorialspoint.com/mobile\\_computing/index.htm](https://www.tutorialspoint.com/mobile_computing/index.htm)
2. <https://minigranth.com/mobile-computing/>
3. <https://www.javatpoint.com/mobile-communication-tutorial>
4. <https://developer.android.com/training/basics/firstapp>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN



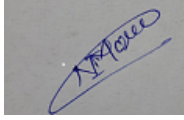

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Basics of mobile communication system	4	6	-	10
2	Gsm mobile systems	4	4	6	14
3	Modern wireless communication system	2	6	6	14
4	Wireless security issues	4	2	4	10
5	Application design for mobile	4	6	12	22
	<b>TOTAL</b>	<b>18</b>	<b>24</b>	<b>28</b>	<b>70</b>

**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.



## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr. Pratik Shah	
2	Internal	Mr. Pankaj Rathod	
3	Internal	Ms. Neha More	
4	External	Mr. Ashish Taldeokar Organisation: IIT, Bombay	



## 1. COURSE DETAILS

<b>Programme: Computer Engineering</b>	<b>Semester: V</b>
<b>Course: #Database Administration</b>	<b>Group: M*</b>
<b>Course Code:DBA190810</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D +T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
3	2	-	-	5	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

In the present era it is very essential to develop and arrange data in such a way that it solves a complex problem efficiently. Data base administration is a subject which emphasizes on managing the data and this is performed by the database administrator (DBA). The position of DBA is vital since it deals with critical issues of design and management of data comprehensively

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Creation of Access privilege**
- **Management of database services**



**5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -**

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Describe the various components of the oracle database architecture.	Remember, Understand
CO2	Execute Start and shut down processes of database server and.	Understand, Apply
CO3	Manage table spaces, redo logs, Control files, data files, segments and extents	Understand, Apply
CO4	Managing users and assigning privileges and Roles	Understand, Apply

**6. COURSE CONTENTS**

Sr No.	Topic/Sub-Topics	Hours	Marks	COs
1	<b>Architectural Components</b> 1.1. Overview of Primary Components, Server and Instance 1.2. Establishing a Connection and Creating a Session 1.3. Physical Structure 1.4. Memory Structure 1.5. System Global Area, Shared Pool, Library Cache, Data Dictionary Cache, 1.6. Buffers and pools 1.7. Program Global Area, User Process, Sever Process 1.8. Background Processes 1.9. Logical Structure, Processing a SQL Statement	8	12	CO1
2	<b>Creating a Database And Managing an Instance</b> 2.1. Managing and Organizing a Database, 2.2. Creation Prerequisites 2.3. Planning Database Files Locations 2.4. Creating a Database 2.5. Operating System Environment 2.6. Initialization Parameter Files, 2.7. Starting UP a Database and Shutting Down the Database, 2.8. Shutdown Options	8	12	CO2



3	<b>Maintaining the Control File and Redo Log Files</b> 3.1. Use of control file, Multiplex and manage the control file 3.2. Using Redo Log Files, Structure of Redo Log Files, 3.3. How Redo Logs Work, Forcing Log Switches and Checkpoints	8	12	CO3
4	<b>Managing Tablespaces and Data files</b> 4.1. Database Storage Hierarchy, 4.2. Creating Tablespaces, Space Management in Tablespaces, Changing the Storage Settings, Undo Tablespace, Data files, tables, undo data and indexes logical structure of table spaces within the database, Undo Segments, types of undo segments,	10	12	CO3
5	<b>Managing Tables And Indexes</b> 5.1. Distinguish between an extended versus a restricted row id, structure of a row, creating regular and temporary tables, manage storage structures within a table, reorganize truncate, drop a table, purpose of undo data 5.2. Classification of Indexes, B-Tree Index, Bitmap Index	6	10	CO3
6	<b>Managing Users, Role And Database Objects</b> 6.1 Managing users, privileges and roles. 6.2 Creating new database users alter and drop existing database users, 6.3 Monitor information about existing users, 6.4 Classify system and object privileges, Grant and revoke privileges, 6.5 Auditing, Create, modify and controlling availability of roles, 6.6 Remove roles, user predefined roles, 6.7 Display role information from the data dictionary	8	12	CO4
		48	70	



## 7. LIST OF PRACTICALS/ASSIGNMENTS

Term Work consists of Journal containing minimum 10 experiments with approx.no of hours required and corresponding CO attained should be specified here.

Sr. No.	Title of Experiment/Assignment/Exercise/Tutorial/Drawings	Approx.Hrs required	Cos
1.	Create a database and database configuration.	2	CO1
2.	Starting up and shutting down database with SQL Plus	2	CO2
3.	Starting up and shutting down and, viewing parameters list using database manager.	2	CO2
4.	Use GUI manager to create after and drop a table space.	2	CO3
5.	Use SQL Plus command prompt/GUI interface to create users and assign roles and grant permissions table space	2	CO4
6.	Create and undo table space with database control and monitor undo with SQL plus	4	CO3
7.	Create view with predefined conditions using GUI interface	2	CO4
8	Create Index using GUI interface	2	CO3
9.	Create and configure table space for database.	2	CO3
10.	Create and undo table space with database control and monitor undo with GUI interface.	4	CO3
11.	Multiplex the redo log and translation the database to archive log mode	4	CO3
12.	Run a whole database backup and back up the control file	4	CO3
	<b>TOTAL</b>	32	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Conducting lectures as per teaching plan/ scheme
2. Minimum no of practical/assignments etc
- 3 . Guest/Expert Lecture
4. Self-Learning Online Resources



## 9. LEARNING RESOURCES

Sr.No.	Title Of Book	Author	Publication
1	Database System Concepts	Korth	TMH
2	Oracle 9I Database: Fundamentals	Rama Velpuri	Oracle Press
3	Database Systems Design, Implementation and Management,	Peter Rob and Carlos Coronel	Thomson Learning-Course Technology, Seventh Edition
4	Database Principles, Programming and Performance	Patrick O'Neil and Elizabeth O'Neil	Harcourt Asia Pte. Ltd., First Edition.

## 10. WEB REFERENCES

- 1) Oracle9i Database Administrator's Guide Release 2 (9.2)  
[https://docs.oracle.com/cd/B10501\\_01/server.920/a96521/toc.htm](https://docs.oracle.com/cd/B10501_01/server.920/a96521/toc.htm)
- 2) <https://www.oracletutorial.com/oracle-administration/oracle-database-architecture/>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN




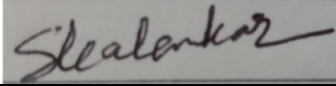
Sr No	TOPIC	Distribution of Theory marks			
		R Level	U Level	A Level	Total Marks
1	Architectural Components	4	8	-	12
2	Creating a Database And Managing an Instance	4	4	4	12
3	Maintaining the Control File And Redo Log Files	4	4	4	12
4	Managing Tablespaces and Data files	4	4	4	12
5	Managing Tables And Indexes	2	4	4	10
6	Managing Users, Role And Database Objects	4	4	4	12
	<b>Total</b>	<b>22</b>	<b>28</b>	<b>20</b>	<b>70</b>

**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.



## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr. Abhijit Dongaonkar	
2	Internal	Mrs. Geetha.S	
3	Internal	Mr Pankaj rathod	
4	External	Mr. Samip Kalamkar Database Architect	





## 1. COURSE DETAILS

<b>Programme: CSE/IT</b>	<b>Semester: V/V</b>
<b>Course: Web Development using PHP</b>	<b>Group: A/A*</b>
<b>Course Code: PHP198922</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
2	4	-	-	6	-	-	-	-	-	50	50	-	100

## 3. COURSE OBJECTIVE

PHP is an open source, easy to learn, flexible, well documented, wide community supported and most popular server-side scripting language used to build dynamic websites. It has very simple database integration with a wide range of drivers. This course intends to teach the students the concepts of web development with PHP.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Develop web application using PHP**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Use fundamentals, conditional statements, loops, arrays, strings and function in a PHP script.	Remember, Understand, Apply
CO2	Implement Object Oriented Programming concepts of PHP	Remember, Understand, Apply
CO3	Write dynamic web pages by handling forms with cookies, sessions and database.	Remember, Understand
CO4	Build a web application using WordPress and PHP.	Remember, Understand, Apply



## 6. COURSE CONTENTS

Sr. No	Topics/Sub-Topics	Hours	COs
1	<p><b>PHP Basics</b></p> <p><b>1.1 Introduction:</b> History of PHP ,PHP Features, role of client and server, Apache Application Server, PHP Installation with XAMPP and configuring php.ini, Helloworld PHP script</p> <p><b>1.2 Fundamentals:</b> Keywords, Identifiers, Variables, Constants Data Types, Type Conversion, Operators and Expressions, Strings, Comments</p> <p><b>1.3 Conditional Statements:</b> if, if...else, nested if, else if ladder, switch...case</p> <p><b>1.4 Loops:</b> for, while, do...while</p> <p><b>1.5 Functions:</b> Defining a user defined function, passing and returning parameters, Call by value and Call by reference</p>	5	CO1
2	<p><b>Arrays and Strings</b></p> <p><b>2.1 Arrays:</b> Anatomy of an Array, Creating index based and Associative array, Accessing array Element Looping with Index based array, Looping with associative array using each( ) and foreach( ), Some useful Library functions</p> <p><b>2.2 Strings:</b> Creating and accessing String, Searching &amp; Replacing String, Formatting String, String Related Library function</p>	3	CO1
3	<p><b>Object Oriented Programming Concepts</b></p> <p><b>3.1</b> Declaring a class and objects, The new keyword, constructor, Destructor,</p> <p><b>3.2</b> Access method and properties using \$this variable, Public ,private, protected properties and methods, Static properties and functions, Class constant</p> <p><b>3.3</b> Inheritance &amp; code reusability, Polymorphism, Parent:: &amp; self:: keyword, Instance of operator, Abstract method and class, Interface, final keyword</p> <p><b>3.4</b> Exception Handling: Error handling, Exception Handling, try-catch-throw, Filters</p>	6	CO2
4	<p><b>Handling Html Form With PHP</b></p> <p><b>4.1</b> Form Handling: Accessing Form controls from web page using \$_GET , \$_POST , \$_REQUEST methods, include, include_once, require, require_once</p> <p><b>4.2</b> Cookies: Cookies, Start a PHP Cookies, Cookie variables,</p> <p><b>4.3</b> modify Cookie, destroy Cookie</p> <p><b>4.4</b> Session: Introduction to sessions, Start a PHP session, session variables, modify session, destroy session</p> <p><b>4.5</b> Sending Email through PHP</p>	6	CO3



5	<b>Database Connectivity with MySQL</b> <b>5.1</b> Working with MySQL Admin: Working with PHP My Admin ,Types Data Type, Creating Database & Tables, Dropping Database & Tables, Adding Fields <b>5.2</b> MySQL Connection: Establishing Connection with MySQL, Create table and Insert data to the table from PHP application, Retrieve ,Update and delete data from MYSQL table and display it in PHP page <b>5.3</b> PHP web Application: Developing a PHP web application, Deploying and Hosting a PHP Application on a server.	6	CO3
6	<b>WordPress</b> <b>6.1</b> Installing WordPress, folder structure, creating custom pages-posts-categories and tags, uploading media, template hierarchy, Choosing, Installing and activating plugins, Themes, <b>6.2</b> WordPress hooks: actions and filters, Implementing custom home, category and posts page, Fetching data from Database using custom queries (Querying Posts) , The WordPress Loop	6	CO4
<b>TOTAL</b>		<b>32</b>	

## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr.No.	Title/Aim	Approx. Hrs required	COs
01	To Install and Set up XAMPP to run a HelloWorld PHP script	2	CO1
02	To develop user defined functions in PHP	2	CO1
03	To manipulate arrays and strings	2	CO1
04	To implement Inheritance and handle Exceptions in PHP	6	CO2
05	To extract form fields from an HTML form using \$_GET, \$_POST, \$_REQUEST methods.	4	CO3
06	To create, modify and destroy cookies in PHP	4	CO3
07	To manage sessions in PHP	6	CO3
08	To send an Email using PHP script.	2	CO3
09	To check login of a user using MySQL database connection.	4	CO3
10	To update MySQL database through Signup/Registration process.	4	CO3
11	To develop a web application and to deploy it on the web server. (Case Study)	4	CO3
12	To install WordPress and exploring WordPress admin through creating custom pages, posts, categories, tags and themes.	4	CO4
13	To work with WordPress plugins, hooks, database custom queries and loop	8	CO4
14	Mini Project	12	CO1 to CO4
<b>Total</b>		<b>64</b>	



## 8. IMPLEMENTATION STRATEGY (PLANNING)

- 1) Teaching Plan/Tutorials
- 2) Minimum no of practical/assignments/drawings etc.
- 3) Guest/Expert lectures
- 4) Demonstrations/Simulations
- 5) Slides
- 6) Group discussions
- 7) Self-Learning Online Resources





## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	The Joy of PHP	Alan Forbes	Plum Island Publishing LLC
2.	PHP: A Beginner's Guide	Vikram Vaswani	McGraw-Hill Education
3.	Learning PHP, MySQL & JavaScript with j Query, CSS & HTML	Robin Nixon	O'Reilly
4.	Building Web Apps with WordPress	Brian Messe Lehner and Jason Coleman	O'Reilly

## 10. WEB REFERENCES

1. <https://www.guru99.com/php-tutorials.html>
2. <https://www.phptpoint.com/php-tutorial/>
3. <https://www.javatpoint.com/php-tutorial>
4. <https://www.tutorialspoint.com/php/index.htm>

## 11. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr.Manish R.Solanki	
2	Internal	Ms. Priti P. Bokariya	
3	Internal	Mr Pratik H. Shah	
4.	External	Mr. Sandeepraj Bhandari, SRES DBOI, Pune	



## 1. COURSE DETAILS

<b>Programme: Computer Engineering</b>	<b>Semester: V</b>
<b>Course: Software Development Methodologies</b>	<b>Group: M</b>
<b>Course Code: SDM190812</b>	<b>Duration:16 Weeks</b>

## 2 TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Dra wing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
2	4	-	-	6	3	70	20	10	70	25	-	25	150

## 3. COURSE OBJECTIVE

Students will learn and apply the concepts of software requirement analysis and design. They will examine various software development methodologies and processes and employ these methods in a development team environment.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Develop a system by applying core software engineering practices**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Write steps of SDLC and identify roles of System Analyst	Remember, understand
CO2	Evaluate software development methodologies.	Understand, Apply
CO3	Use tools for project Management	Remember, understand, Apply
CO4	Classify different Documentations in Software Development environment.	Remember, understand



## 6. COURSE CONTENTS

Sr No.	Topic/Sub-Topics	Hours	Marks	CO
1	<b>Introduction to System Development Life Cycle</b> 1.1 Introduction: Definition of a System, Types of Systems 1.2 Types of information: operational, tactical, strategic 1.3 Need of information systems 1.4 Requirements of information at different levels of management Phases of SDLC	5	14	CO1
2	<b>Role of systems analyst in SDLC</b> 2.1 Attributes of a systems analyst 2.2 Roles of System Analyst 2.3 Task performed by System Analyst	4	8	CO1
3	<b>Software Development Methodologies</b> 3.1 Software Development Methodologies, 3.2 Strengths and weaknesses of waterfall model 3.3 Agile software development methods 3.4 Agile manifesto and principles, agile framework, scrum 3.5 Differentiate between the waterfall and agile software development methods	5	10	CO2
4	<b>Software Project Management</b> 4.1 Significance of software project management 4.2 Different project management tools 4.3 Work break down structure and advantages	6	14	CO3
5.	<b>Preliminary Survey, Feasibility study and SRS</b> 5.1 Preliminary Survey, Feasibility study and SRS contents 5.2 Preliminary Survey Report 5.3 Feasibility study Report 5.4 The Decision-making Body 5.5 Contents of SRS with a case study	6	12	CO1
6	<b>System Design and Documentation</b> 6.1 System Design Specifications 6.2 Detailed design Specifications 6.3 Introduction to Documentation 6.4 Design documentation 6.5 User Documentation for Training, operations Documentation 6.6 User Reference Documentation	6	12	CO4
	<b>Total</b>	<b>32</b>	<b>70</b>	



## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Assignment	Approx.Hrs required	COs
1	Construct DFD for online food ordering system	4	CO1
2	Construct ER Diagram for Employee Management system	4	CO1
3	Construct Structure chart for an Electronic Mail Server	4	CO1
4	Develop SRS using online documentation tool	4	CO4
5	Develop Gantt chart to track the progress of the project.	6	CO3
6	Develop Pert chart for designing a web site	6	CO3
7	Design and Develop Student Enrollment System through traditional model	8	CO2
8	Design Payroll System through agile model	6	CO2
9	Develop Payroll System through agile model	6	CO3
10	Design and develop a Product Management system using SCRUM tool	6	CO2
11	Design and develop a Product Management system using JIRA tool	6	CO1,2,3
12	Create operation Documentation using documentation tool	4	CO4
	<b>TOTAL</b>	<b>64</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Conducting lectures as per teaching plan/ scheme
2. Minimum no of practical/assignments etc
- 3 .Guest/Expert Lecture
4. Self-Learning Online Resources



## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1	The Analysis, Design and Implementation of Information systems	Henry C. Lucas. Jr.	Mogran – Hill Book Company
2	Systems analysis & Design	Elias m Avad	Galgotia Publications Pvt. Ltd
3	Introducing Systems Analysis & Design, Vol. 1 & 2 prepared by NCC (National Centre for Computing)	U.K.G.L. Simons	Galgotia Publications Pvt. Ltd
4.	Software Engineering : A practitioners approach	Pressman Roger	Tata Mc Graw Hill
5.	An Integrated Approach to software Engineering	Jalota Pankaj	Narosa Publication

## 10. WEB REFERENCES

- 1 <http://www.rspa.com>
- 2 [www.nptel.iitk.ac.in](http://www.nptel.iitk.ac.in)
- 3 [www.ddegjust.ac.in/studymaterial/pgdca/ms-04.pdf](http://www.ddegjust.ac.in/studymaterial/pgdca/ms-04.pdf)
- 4 [www.cba.edu](http://www.cba.edu)
5. <http://ww.idc-online.com/resources/technical-references/information-technology-technical-references.html>
6. [http:// www.minigranth.com/software-engineering-tutorial/case-tools/](http://www.minigranth.com/software-engineering-tutorial/case-tools/)
7. <https://www.atlassian.com/software/jira/guides/>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1.	Introduction to System Development Life Cycle	4	6	4	14
2.	Role of systems analyst in SDLC	2	4	2	8
3.	Software Development Methodologies	2	4	4	10
4.	Software Project Management	2	6	6	14
5.	Preliminary Survey, Feasibility study and SRS	4	4	4	12
6.	System Design and Documentation	4	4	4	12
<b>TOTAL</b>		<b>18</b>	<b>28</b>	<b>24</b>	<b>70</b>



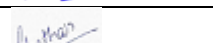
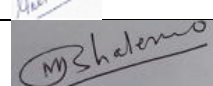




**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.

**12. COURSE EXPERT COMMITTEE MEMBERS**

Sr. No.		NAME	SIGNATURE
1	Internal	Mrs. Radhika Patwardhan	
2	Internal	Mr. M.R. Solanki	
3	Internal	Mrs. Geetha S	
4	External	Mr. Bhalerao Moreshwar H. (Government Polytechnic, Vikramgad)	



## 1. COURSE DETAILS

**Programme: CSE**

**Course: Technical Writing and Tools**

**Course Code: TWT190813**

**Semester: V**

**Group: A**

**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
-	2	-	-	2	-	-	-	-	-	50	-	-	50

## 3. COURSE OBJECTIVE

In the era of digital explosion conveying knowledge to diverse audiences is very much essential. Online technical content writing and presentation skills have become an integral part of technical communication. This course focuses on software tools used for technical writing such as reports, presentations and online content creation.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Develop soft skills for technical professionals using software tools.**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Create technical documents	Remember, apply
CO2	Create interactive presentations	Apply
CO3	Use open source software for detecting plagiarism	Remember, apply
CO4	Create digital content	Remember, apply



## 6 LISTOF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Assignment	Approx.Hrs required	COs
1	Assignment on basic concept of technical communication	2	CO2
2	Survey of a technical document and comparison of technical and nontechnical attributes	2	CO1
3	Assignment on technical writing	2	CO1
4	Installation of LATEX software	2	CO1
5	Create a Latex Document Structure	2	CO1
6	Typesetting Text in a LATEX document	4	CO1
7	Insertion of tables and figures in a LATEX document	4	CO1
8	Create Bibliography and Citations in a LATEX document	4	CO1
9	Create an interactive presentation using LATEX	4	CO2
10	Checking of plagiarism using online software tools	4	CO3
11	Use of technical illustrator software	2	CO4
	<b>TOTAL</b>	<b>32</b>	


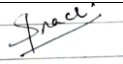

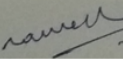
## 7. IMPLEMENTATION STRATEGY (PLANNING)

1. Conducting lectures as per teaching plan/ scheme
2. Minimum no of practical/assignments etc.
- 3 .Guest/Expert Lecture
4. Self-Learning Online Resources

## 8. WEB REFERENCES

1. <https://techwhirl.com>
2. <https://www.questionpro.com>
3. <https://www.latex-project.org/>
4. <https://www.grammarly.com/plagiarism-checker>
5. <https://exelearning.org/>

## 9. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr. Janardan Kulkarni	
2	Internal	Mrs. Prachi Arora	
3	Internal	Mrs. Geetha S.	
4	External	Dr. Ramesh Vulavala, Retd. Professor, Dept of chemical Engg, D.J.S. College of Engineering	



## 1. COURSE DETAILS

<b>Programme: CSE/IT</b>	<b>Semester: V/V</b>
<b>Course: IT Innovative Project &amp; Practices</b>	<b>Group: A</b>
<b>Course Code: IPP198923</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
-	2	-	-	2	-	-	-	-	-	50	-	-	50

## 3. COURSE OBJECTIVE

Today the I.T field is growing rapidly. The use of latest Mobile devices and websites /apps has created curiosity and interest in students to explore emerging domain / technology. This course allow students to identify reliable web resources and domain, cleansing the data and present the report for the project implementation.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Identify the domain and technologies useful for project implementation.**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Select the latest domain / technologies and understand the topic	Remember
CO2	Write report on the topic	Remember, Understand
CO3	Prepare the presentation and deliver the seminar	Remember, Apply
CO4	Prepare for the project implementation	Remember, Apply



## 6. Implementation

The coordinator faculty member shall display the list of emerging/innovative topics from IT/CSE field to be selected by the students. The students form a group of Maximum 2 students and submit the topic. The Guide will be assigned by the program coordinator. The student will prepare the detailed report covering emerging trends and technologies, applications etc. and present to the guide.

## 7. Suggested Guidelines for assessment of Term work

The term work will be assessed on the basis of report and presentation. Both the assessments will be done by the guide. Report and presentation will be awarded 25 marks each (Total 50 Marks).

## 8. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.	NAME	SIGNATURE
1	Mrs N. G. Kadukar	
2	Mr J. S. Kulkarni	
3	Mr Abhijit Dongaonkar	
4	Dr M. M. Chandane HOD ,Department of Computer Engineering & IT and Local Coordinator: - Global Initiative of Academic Networks (GIAN), MHRD, India.	



## 1. COURSE DETAILS

**Programme: Computer Engineering**  
**Course: #Software Testing and Tools**  
**Course Code: STT190814**

**Semester: VI**  
**Group: A\***  
**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
03	02	-	-	5	3	70	20	10	70	50	50	-	200

## 3. COURSE OBJECTIVE

This course intends to teach the students the basic fundamentals of Software Testing. The students will learn to find problems in any computer program, plan an effective test approach, clearly report the finding and identify when your software is ready for release.

## 4. SKILL COMPETENCY

The aim of this course is to help the student to attain the following industry identified competency through various teaching learning experiences.

- **Software Testing**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Conceptualize software quality assurance and test life cycle.	Remember, Understand
CO2	Prepare and implement test plan.	Understand, Apply
CO3	Select testing methods.	Understand, Apply
CO4	Use of automation testing tools.	Apply



## 6. COURSE CONTENTS

Sr.No.	Topic/Sub-Topics	Hours	Marks	Cos
1	<b>Software Testing Fundamentals</b> 1.1 Fundamentals of Test Process 1.2 Psychology of Testing 1.3 General Principles of Testing 1.4 Test Metrics 1.5 Testing and Debugging 1.6 Software Quality- QA Process, The “V” Concept of Testing	6	10	CO1
2	<b>Software Testing Life Cycle</b> 2.1 Understand Requirement 2.2 Create Test Cases 2.3 Manual Testing 2.4 Automation Testing 2.5 Test Report 2.6 Software requirements specification - (SRS) 2.6.1 What is SRS 2.6.2 Finding gap in SRS 2.6.3 How to Write a Test Plan from SRS Document 2.6.4. Testing method for software requirements specification (SRS)	8	10	CO1
3	<b>Testing Techniques</b> 3.1 Manual Testing -Writing test scenarios, Test planning, Test case design, Test data identification, Reviewing and Execution of Test cases/scripts 3.2 Automation Testing - Basics of automation testing – why, when and how to perform automation testing, Factors for choosing a particular tool, An overview for the major functional testing tools, Overview of Test management and bug tracking tools, Selenium, QTP 3.3 Functional Testing - Unit Testing, Integration Testing, System Testing, Regression Testing, Acceptance Testing 3.4 Non-Functional Testing- Performance Testing, Load Testing, Usability Testing ,Security Testing, Portability Testing 3.5 Web site Testing - Web Page Fundamentals 3.6 Black-Box Testing - Text, hyperlinks, graphics, forms, object and other simple miscellaneous Functionality 3.7 Gray Box Testing 3.8 White Box Testing 3.9 Configuration and compatibility testing 3.10 Usability Testing	10	15	CO2



4	<b>Test Management</b> 4.1 Test Organization 4.2 Test teams, tasks and Qualifications 4.3 Test Planning and scheduling 4.4 Quality Assurance Plan, Test Plan, Prioritization Plan, Test Exit Criteria 4.5 Test Budgeting 4.6 Test Plan - Build the Test Plan , Write the Test Plan 4.7 Preventive versus Reactive Approach, Analytical versus heuristic Approach 4.8 Test Activity Management, Incident Management, Configuration Management 4.9 Test Progress Monitoring and Control 4.10 Specialized Testing: Performance, Load, Stress & Security Testing	10	15	CO3
5	<b>Testing Tools</b> 5.1 Web Application testing tools: Introduction ; tools: <b>Apache JMeter, NeoLoad, LoadRunner, LoadUI, Loadster.</b> 5.2 Website Security testing tools: Introduction; Tools: <b>Selenium, Test Cafe v14.1.3, CasperJS v1.1-beta3, Screenster</b> 5.3 Cross Browser testing tools: Introduction, Tools: Introduction; Tools: Lambda Test, Mabl, Ghost lab, Browsershots,etc 5.4 Mobile Application testing tools: Introduction; Tools: kobiton, TestProject, experitest	6	10	CO4
6	<b>Object oriented Testing</b> 6.1 Introduction 6.2 OOT methods- state based, fault based, scenario based 6.3 Object Oriented Testing : Levels/Techniques Class Testing Inter-Class Testing System Testing	8	10	CO3
	<b>Total</b>	<b>48</b>	<b>70</b>	





## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 08 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiment/Assignment	Approx. Hrs required	COs
1.	Introduction to Software Testing Tools.	2	CO1
2.	Write Test Cases for any Application (e.g. Railway Reservation Form)	4	CO3
3.	Design test cases for e-commerce website. (Login form)	4	CO4
4.	Prepare a test cases and test plan for notepad	4	CO2
5.	Automate Microsoft Word Application -Open Microsoft Word -Type text (automatically) -Generate random file name. - Save file and close Microsoft Word.	4	CO4
6.	Automate any installation procedure (e.g. WinZip)	4	CO4
7.	Prepare defect report after executing test cases for any login form.	4	CO2
8.	Assignment for Web Testing (use any Web testing tools e.g. Selenium)	2	CO4
9.	Assignment for any Bug Tracking Tool (e.g. Bugzilla,Bugit)	2	CO4
10.	Assignment for any test management tool (e.g. Test Director)	2	CO4
	<b>Total</b>	<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical/assignments etc.
3. Guest/Expert lectures
4. Case Study
5. Self-Learning Online Resources

## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	Software Testing: Principles and Practice	Srinivasan Desikan, Gopaldaswamy Rames	Pearson India
2.	Fundamentals of Software Testing	Bernard Homès	Wiley Publications
3.	Software Testing: A practical Approach	Sandeep Desai, Abhishek Srivastava	PHI Learning Private Limited



4.	Effective Methods for Software Testing	William E. Perry	SINGAPORE (WILEY)
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## 10. WEB REFERENCES

1. [https://www.tutorialspoint.com/software\\_testing\\_dictionary/test\\_tools.htm](https://www.tutorialspoint.com/software_testing_dictionary/test_tools.htm)
2. <https://www.cigniti.com/blog/list-of-top-100-software-testing-tools/>
3. <https://www.minigranth.com/software-testing/object-oriented-testing/>
4. <https://www.toolsqa.com/>




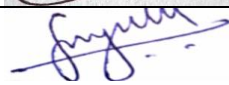
## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Software Testing Fundamentals	5	5	-	10
2	Software testing life cycle (STLC)	5	5	-	10
3	Testing Techniques	4	3	8	15
4	Test Management	-	5	10	15
5	Testing Tools	-	4	6	10
6	Object oriented Testing	-	5	5	10
<b>TOTAL</b>		<b>14</b>	<b>27</b>	<b>29</b>	<b>70</b>

**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

**NOTE:** This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of COs. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table

## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mrs Abhilasha More	
2	Internal	Ms Sharyu Kadam	
3	Internal	Mrs Krishna Bhatt	
4	External	Ms. Sayali Kadam	
		Vidyalankar Polytechnic, Wadala	



## 1. COURSE DETAILS

**Program: Computer Engineering**

**Course: #Advanced Network**

**Administration**

**Course Code: ANA190815**

**Semester: VI**

**Group: A\***

**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
4	2	-	-	6	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

Managing and protecting a computer network in today's situation has become a critical task for a network administrator. This course covers very vital issues related to network like Virtual private network, network management tools, Back up, Network troubleshooting tools, Wireless network, Network security etc. It emphasizes on practical approach to administration and monitoring the network using different tools.

## 4. SKILL COMPETENCY

The aim of this course is to help the student to attain the following industry identified competency through various teaching learning experiences.

- **Network Administration and Monitoring.**
- **Network troubleshooting.**
- **Disaster recovery strategies.**
- **Network security.**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Restore, Backup and recovery of file system	Understand, Apply
CO2	Classify different wireless network and remote network access services.	Understand, Apply
CO3	Implement Routing and Network management Protocols.	Understand, Apply
CO4	Use Network Troubleshooting tools, security measures with guidelines of cyber laws.	Apply



## 6. COURSE CONTENTS

Sr.No.	Topic/Sub-Topics	Hours	Marks	CO's
1	<p><b>Back up</b></p> <p>1.1 Administering Disaster Recovery            1.2 Need, Backup Policy and Types of Backup            1.3 Scheduling Backups, Backup tools            1.4 Automated System Recovery ( ASR) and restore data            1.5 Basic and. Dynamic Disks- RAID            1.6 Disk Management Tools and Tasks</p>	8	10	CO1
2	<p><b>Mobile and wireless network</b></p> <p>2.1 Features of wireless network, Wireless Network topology            2.2 Energy and power constraints, scalability, applications            2.3 Wireless technologies            2.3.1 Wireless PAN (Bluetooth),            2.3.2 Wireless LAN (Wi-Fi),            2.3.3 Wireless MAN (WiMAX)</p>	10	10	CO2
3	<p><b>Remote Network Access</b></p> <p>3.1 Need of remote access, remote access technology,            3.2 VPN- Types            3.3 VPN Protocols            3.3.1 IPsec-modes and security protocols            3.3.2 L2TP, PPTP,SSL</p>	10	10	CO2
4	<p><b>Routing</b></p> <p>4.1 Static, Dynamic Routing            4.2 Delivery (direct Vs Indirect )            4.3 Forwarding – techniques, process            4.4 Routing protocols : RIP,OSPF,BGP            4.5 Unicast, multicast, broadcast routing</p>	10	12	CO3
5	<p><b>Network Management Models</b></p> <p>5.1 Organizational model, information model, Communication model,            Functional model            5.2 Network Management System            5.3 SNMP( v1 &amp; v2)</p>	8	8	CO3



<b>6</b>	<b>Troubleshooting and security of Network</b> 6.1 Understanding the Problem – Troubleshooting, Segmenting the Problem, Isolating the Problem, Setting Priorities. 6.2 Troubleshooting Tools – Hardware, Software and Monitoring. 6.3 Internal Security 6.3.1 Account Security, File and Directory permissions, Practices and user education. 6.4 External security 6.4.1 External Threats – Front Door threats, Back Door threats, Denial of services 6.4.2 Network security devices – Firewall- Policies and configuration., Intrusion Detection Vulnerability , Assessment, Misuse Detection Anomaly Detection Network based IDS.Host based IDS, Honeypots. 6.5 Cryptography-Introduction -Plain text, Cipher text,Encryption , Decryption, Substitution nad transposition Techniques.	10	12	CO4
<b>7</b>	<b>Cyber laws and Forensics</b> 7.1 Cyber Crime – Networking Ethics, Introduction to Ethical Hacking, Digital Forgery, Cyber Stalking. 7.2 Cyber laws -Introduction ,need, Security Regulations, Roles of International Law, the state and Private Sector in Cyberspace, Cyber Security Standards, National Cyber Security Policy 7.3 Cyber Forensics- Introduction, Need of Cyber Forensics, Cyber Evidence, Documentation and Management of Crime , Image Capturing and its importance, Web Attack Investigations, Denial of Service Investigations.	8	8	CO4
	<b>Total</b>	<b>64</b>	<b>70</b>	

## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiment/Assignment	Approx.Hrs required	COs
1.	Installing Backup tools and Configure it.	2	CO1
2.	Demonstrate Disk Management & Implementing Disk Quotas	2	CO1
3.	Configuring Hardware Profile	2	CO4
4.	Simulation of Network- Implementing Network	2	CO1
5.	Demonstrate Event Viewer, Task Manager, System Monitor & Performance Log.	2	CO4



6.	Demonstrate Wireless PAN (Bluetooth) and WiMAX	2	CO2
7.	Demonstrate Wireless LAN (Wi-Fi)	2	CO2
8.	Apply security to files, folders or application by using the access control, permissions etc.	4	CO4
9.	Implementing RIP in cisco packet Tracer	4	CO3
10.	Implementing OSPF in cisco packet Tracer	4	CO3
11.	Implementing RIP/OSPF on CLI	4	CO3
12.	Case Study on Cyber law/Forensic	2	CO4
	<b>Total</b>	<b>32</b>	

### 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical/assignments etc.
3. Guest/Expert lectures
4. Case Study
5. Self-Learning Online Resources

### 9. LEARNING RESOURCES

Sr · N o.	Title Of Book	Author	Publication
1.	Data Communication and Networking.	Behrouz A Fourozan	Tata McGraw-Hill
2.	Cryptography and Network Security	William Stalling,	Pearson
3.	Cyber Laws and IT protection	Harish Chander	PHI Publications
4.	Data Communication and Computer Networks	Rajneesh Aggarwal	S Chand
5.	Computer Network Fourth edition	Tanenbaum Andrew S,	PHI learning



## 10. WEB REFERENCES

1. [https://www.cisco.com/c/en\\_in/solutions/small-business/resource-center/networking/networking-basics.html](https://www.cisco.com/c/en_in/solutions/small-business/resource-center/networking/networking-basics.html)
2. <https://www.dnsstuff.com/network-troubleshooting-steps>
3. <https://www.sciencedirect.com/topics/computer-science/network-management-system>
4. <https://www.tutorialsworld.com/networking/wireless-networks/computer-networks-implementation-considerations.htm>
5. <http://www.nmap.org>.

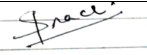
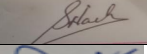

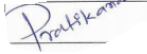
## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

S r. N o. .	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Back up	-	4	6	10
2	Mobile and Wireless Network	2	6	2	10
3	Remote Network Access	-	5	5	10
4	Routing	-	6	6	12
5	Network Management Models	-	4	4	8
6	Troubleshooting and security of Network	2	4	6	12
7	Cyber Laws and Forensics	2	2	4	8
<b>TOTAL</b>		<b>6</b>	<b>31</b>	<b>33</b>	<b>70</b>

### R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)

**NOTE:** This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of COs. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table

## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mrs. Prachi Arora	
2	Internal	Mrs. Swapna Naik	
3	Internal	Mrs. Abhilasha More	
4	External	Dr. Pratik Kanani DJSCOE, Mumbai	



## 1. COURSE DETAILS

<b>Programme: Computer Engineering</b>	<b>Semester: VI</b>
<b>Course: #Project</b>	<b>Group: A*</b>
<b>Course Code: PRO190816</b>	<b>Duration: 16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
-	06	-	-	06	-	-	-	-	-	50		50	100

## 3. COURSE OBJECTIVE

To develop a project to give an in depth understanding of all the concepts learnt at the lower semesters. To expose students to the various stages of making a project and the capability to work in a team

## 4. SKILL COMPETENCY

The aim of this course is to help the student to attain the following industry identified competency through various teaching learning experiences.

- Design and develop Hardware and/or Software system

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Identify problem definitions that can be addressed by applying the acquired knowledge & skill	Understand, Apply
CO2	Plan the activities with timeline chart, work in groups/team and co-ordinate the work	Understand, Apply
CO3	Select design methodologies & its implementation.	Understand, Apply
CO4	Write the Project Report	Understand, Apply

## 6. Each student/group of students will submit project synopsis and detailed project report with following details

### A) Project synopsis

Abstract

Chapter 1. Problem statement

Chapter 2. System requirement specification





Chapter 3. Proposed system/solution  
Chapter 4. Estimation and planning  
Chapter 5. Future scope  
Chapter 6. Conclusion  
Bibliography and References

**B) Project Report**

The report shall be presented in following sequence:

Title sheet  
Project Certificate  
Project approval sheet  
Acknowledgement  
Abstract  
Table of contents  
List of tables (if desired)  
List of Figures (if desired)  
Chapter 1: Introduction (domain)  
Chapter 2: Problem statement and proposed system (input /output statement, description, feasibility)  
Chapter 3: Literature Review  
Chapter 4: Design and Implementation ( System Architecture, Requirement: hardware software any other , flow diagrams , activity diagrams, DFD , ER diagram if desired, User Interface )  
Chapter 5: Result & Conclusions (Reports, future scope and limitation)  
Bibliography and References

**7. Identification of projects and allocation methodology to faculty members and relevance of the projects and their contribution towards attainments of PO's**

- i. In the preceding semester, the Head of Department notifies and briefs the students about project development, industry sponsored project, modification or value addition in previous project, project group formation, selection criteria and project scope. Students are asked to carry out the literature survey, review the latest technologies, look for emerging trends, list software platform available, refer previous project reports to prepare project proposals considering available time, cost, feasibility, environment, safety, standards, lab facility, ethics etc.
- ii. At the beginning of the semester the project groups present their ideas in front of HOD and faculty members.
- iii. Based on above criteria and relevance to contribution towards attainment of POs, the project topics are finalized group-wise and groups are allocated to faculties based on their area of expertise.

**8. Process for monitoring and evaluation, process to assess individual and team performance**

- i. The students are asked to prepare and submit synopsis and detail implementation plan of 16 weeks to their respective guides.
- ii. Interaction between students and project guide to discuss implementation methodology.
- iii. The project guide monitors the progress of implementation on continuous basis.
- iv. Final evaluation of project by examiners through presentation, demonstration and viva-voce.



**9. Methodology to assess individual/collective contribution/understanding:**

**a. Internal evaluation (50 marks) by project guide.**

**Phase-I:** 30% evaluation

At the end of first month, all the groups are asked to give presentation on progress made till date in front of committee consisting of HOD and project guides. The projects are evaluated based on project idea, knowledge, amount of work done, adherence to plan at every stage, motivation, interest shown, demonstration of skills (hardware, software, presentation), self-motivation, sincerity, punctuality, ethics etc. by the project guide and project evaluation committee.

**Phase-II:** 30% evaluation

The above activity is carried out at the end of second month. The students are guided for preparation of project reports.

**Phase III:** 40% evaluation

The above activity is carried out at the end of the semester along with demo and submission Of project report.

The internal evaluation will be done on the basis of following criteria and weightage:

	<b>Phase 1 (2-4 Week)</b>	<b>Phase 2 (6- 8 Weeks)</b>	<b>Phase 3 (14-16 Week)</b>	<b>Total</b>
Marks	15	15	20	50
Evaluation Criteria	1. Project idea 2. Presentation	1. Progress made in the project 2. Presentation	1. Progress made in implementation 2 Presentation	

The student/ group will maintain the weekly report to monitor the progress of the project.

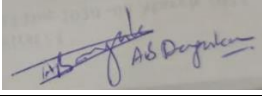

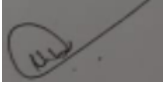

**b. External evaluation (50 marks) by expert from industry/institute (external examiner)**

The students demonstrate the prototype/ working projects and give power point presentation in front of External examiner. Internal and external examiners evaluate the student on the following aspects:

- a. Understanding and completeness of the Project
- b. Approach to the solution of problem
- c. Planning and implementation
- d. Design and testing procedure
- e. Project Report
- f. Students' involvement in the Project



## 10. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr A .B. Dongaonkar	
2	Internal	Mr. J S Kulkarni	
3	Internal	Mrs. N. G. Kadukar	
4	External	Dr Bhavesh Patel Principal ,	
		Organization: Shah & Anchor Kutchi Engineering College , Mumbai	



## 1. COURSE DETAILS

<b>Programme: CSE/ IT</b>	<b>Semester: VI/VI</b>
<b>Course: #Cloud Application Development</b>	<b>Group: A*/A*</b>
<b>Course Code:CLD198924</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
4	2	-	-	6	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

Cloud computing is perhaps the most flamboyant technological innovation of the 21st century. Cloud computing offers pooled computing resources to entrepreneurs, organizations and society at large. It is a proven platform to resolve issues in emerging technologies such as cyber security.

## 4. SKILL COMPETENCY

The aim of this course is to help the student to attain the following industry identified competency through various teaching learning experiences.

- **Write Cloud Application and Deploy cloud environment**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Implement Virtualization	Remember, Apply
CO2	Create CLI for cloud and write application for various cloud services	Remember, Apply
CO3	Implement containerization	Remember, Apply
CO4	Describe recent trends in cloud computing	Remember, Understand



## 6. COURSE CONTENTS

Sr.No.	TOPIC/Sub-Topic	Hours	Marks	COs
1	<b>Virtualization</b> 1.1 Introduction, Characteristics of virtualized environment Hypervisor types 1 and 2 1.2 Types : Vmware, Oracle Virtual Box ,Microsoft Hyper-V, 1.3 KVM , Xen , Advantages VM Migration VM consolidation VM Management disadvantages of virtualization	10	10	CO1
2	<b>Introduction to Cloud computing</b> 2.1 On premise – virtual – Cloud 2.2 NIST cloud Computing definition , Model , Essential characteristics of cloud computing, 2.3 Cloud Deployment Model: Public cloud, Private cloud, Community cloud, Hybrid cloud ,Open Source, closed clouds 2.4 Cloud Service Models: Iaas, Paas, Saas Cloud Economics and Benefits Architecture of Cloud computing Cloud Computing Infrastructure	12	14	CO2
3	<b>Cloud Platform</b> 3.1 Key Amazon offerings: EC2, SimpleDB, S3, Simple Queue, Simple Relational Database, Elastic MapReduce, Virtual Amazon Cloud. S3 Command Line tool Bundling Amazon instances: create and manipulate Amazon instances with command line tools, transfer application software to instances and bundle them into new AMI-s that could be offered to the public. 3.2 Amazon's AWS Identity Management and Security in the Cloud Amazon's Virtual Private Cloud (VPC) and Directory Service Amazon's RESTFul WebServices 3.3 AWS APIs interaction with AWS service. establish connectivity between own modules in the Cloud use RESTFul Web Services Elastic load balancing (ELB)	24	26	CO2
4	<b>Containerization</b> 4.1 Container platform, Container Vs Virtualization, function as a service, event based processing, sever less Docker container	6	8	CO3
5	<b>Recent trends and development</b> 5.1 Cloud trends in supporting Ubiquitous Computing , Enabling Technologies with the Internet of Things(RFID, Sensor Networks and ZigBee Technologies, GPS) , Innovative Applications with the Internet of Things(Ex: Smart Buildings and SmartPower Grid) 5.2 Future of Cloud-Based smart Devices, Faster time to Market for Software Applications, Home Based Cloud Computing, Energy Aware Cloud	12	12	CO4
<b>Total</b>		<b>64</b>	<b>70</b>	



## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 Experiments/Assignment with approx.no of hours required and corresponding CO attained should be specified here.

Sr. No.	Title of Experiment/Assignment/Exercise/Tutorial/Drawings	Approx.Hrs required	COs
1	To implement virtual machine	2	CO1
2	To install and configure AWS CLI	2	CO2
3	To implement cloud networking and use AWS VPC	4	CO2
4	Host a word press application using EC2	4	CO2
5	Host a word press high available application using EC2 and ELB	4	CO2
6	Host a static website using S3with Cloud Front CDN	4	CO2
7	Use AWS Lambda to create A server less function	4	CO3
8	Build a near real Time Event log System using Dockers Amazon SNS and SQS	4	CO3
9	Write an application to log the data using Open Cloud platform	4	CO4
10	Assignment on Public Clouds and Business model	-	CO2
11	Assignment on Cloud services and component offered by Google	-	CO2
12	Assignment on Cloud services and component offered by Azure	-	CO2
<b>Total</b>		<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical.
3. Guest/Expert lectures
4. Demonstrations/Simulations
5. Slides
6. Self-Learning Online Resources

## 9. LEARNING RESOURCES

Sr.No.	Title Of Book	Author	Publication
1.	Virtualization for Dummies, Wiley Publication	Bernard Golden	Wiley publication
2.	Cloud Computing Principles and Paradigms	Rajkumar Buyya	Wiley publication
3.	Programming Amazon EC2	Flavia Paganelli and Jurg van Vliet	O'reilly Publication
4.	Cloud computing Black Book	Barrie Sosinsky	Dreamtech Publication



## 10. WEB REFERENCES

1. [www.aws.amazon.com](http://www.aws.amazon.com)
2. <http://www.nist.gov>
3. <https://www.ibm.com/cloud>
4. <http://www.Tutorialpoint.com>

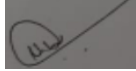



## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Virtualization	4	2	4	10
2	Introduction to Cloud computing	4	4	6	14
3	Cloud Platform	4	8	14	26
4	Containerization	2	2	4	8
5	Recent trends and development	6	6	-	12
<b>TOTAL</b>		<b>20</b>	<b>22</b>	<b>28</b>	<b>70</b>

### R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)

**NOTE:** This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of COs. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table

## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mrs N. G. Kadukar	
2	Internal	Mr J. S. Kulkarni	
3	Internal	Mr. Pratik H. Shah	
4	External	Mr. Tejas J Shah Practice Manager – Talent Transformation , Wipro Limited	



## 1. COURSE DETAILS

**Programme: Computer Engineering**  
**Course: #Data Warehousing & Mining**  
**Course Code: DWM198925**

**Semester: VI**  
**Group: A\***  
**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
2	4	-	-	6	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

This course will introduce the concepts of data ware house and data mining. The student will be able to identify the scope and essentiality of Data Warehousing and Mining. It covers Data Warehouse fundamentals, Data Mining Principles.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- Perform Data warehouse administration which includes use of ETL tools to create refined data.
- Analyse data using mining tools.

## 5. COURSE OUTCOMES (COs) At the end of the semester student will be able to:-

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Summarize the features of Data ware house and classify metadata component.	Remember, Understand.
CO2	Install and use various ETL tools for DWH operations	Remember, Understand. Apply
CO3	Design OLAP cube using the concepts of Dimensional Modelling.	Remember, Understand. Apply
CO4	Prepare a report on Data mining and Web mining	Remember, Understand.





## 6. COURSE CONTENTS

Sr No.	Topic/Sub-Topics	Hours	Marks	CO
1	<b>Introduction to Data Warehousing</b> 1.1 Need of Data warehousing. 1.1.1 Features of Data Warehousing 1.1.2 Data warehouse and Data Marts 1.1.3 Data warehouse design approaches. 1.2 Architecture Components of data warehouse. 1.2.1 Source data component 1.2.2 Data staging Component 1.2.3 Data storage Component 1.2.4 Information Delivery Component 1.2.5 Metadata Component 1.3 Benefits of data warehousing.	4	08	CO1
2	<b>Data Extraction, Transformation, and Loading</b> 2.1 ETL Overview 2.2 Data Extraction 2.2.1 Source Identification 2.2.2 Data Extraction techniques 2.2.3 Evaluation of the Techniques 2.3 Data Transformation 2.3.1 Data Transformation: Basic tasks 2.3.2 Major Transformation Types 2.3.3 Data Integration and Consolidation 2.3.4 Transformation for Dimension Attributes 2.4 Data Loading 2.4.1 Applying Data: Techniques and Processes 2.4.2 Data Refresh Versus Update	5	12	CO2



3	<p><b>Principles of Dimensional Modeling</b></p> <p>3.1 ER Modelling Versus Dimensional Modelling.</p> <p>3.2 The STAR Schema and SNOWFLAKE Schema</p> <p>    3.2.1 Inside a Dimensional table</p> <p>    3.2.2 Inside the Fact Table</p> <p>    3.2.3 The Factless Fact table</p> <p>    3.2.4 Data Granularity</p> <p>    3.2.5 STAR Schema Keys</p> <p>    3.2.6 Compare Star and Snowflake Schema models.</p> <p>3.3 Updates to the Dimension Tables</p> <p>    3.3.1 Slowly Changing the Dimensions</p> <p>    3.3.2 Type 1 Changes: Correction of Errors</p> <p>    3.3.3 Type 2 Changes: Preservation of History</p> <p>    3.3.4 Type 3 Changes: Tentative Soft Revisions</p>	6	14	CO3
4	<p><b>Online Analytical Processing</b></p> <p>4.1 Introduction to Data Cube and OLAP</p> <p>    4.1.1 Demands for Online Analytical Processing</p> <p>    4.1.2 Need for Multidimensional Analysis</p> <p>    4.1.3 Introduction to hypercubes</p> <p>4.2 OLAP operations</p> <p>    4.2.1 Drill-Down and Roll-Up</p> <p>    4.2.2 Slice- and-Dice or rotation</p> <p>4.3 OLAP Models</p> <p>    4.3.1 The MOLAP Model</p> <p>    4.3.2 The ROLAP Model</p> <p>    4.3.3 Compare OLAP and OLTP tools.</p> <p>    4.3.4 Comparison of OLAP models</p>	5	12	CO3
5	<p><b>Significant Role Of Metadata</b></p> <p>5.1 Why Metadata Is Important</p> <p>5.2 Metadata Types by Functional Areas</p> <p>5.3 Business Metadata and Technical Metadata</p> <p>5.4 Metadata Requirements</p> <p>    5.4.1 Sources Of Metadata</p> <p>    5.4.2 Metadata Repository</p>	4	8	CO1



6.	<b>Introduction to Data Mining</b> 6.1 Basics of data mining. 6.1.1 Data mining techniques. 6.1.2 The KDD process. 6.1.3 Data Mining and the Data Warehouse 6.3 Major issues in data mining. 6.4 Applications of Data Mining 6.4.1 Applications in Retail Industry 6.4.2 Applications in Telecommunications Industry 6.4.3 Applications in Banking and Finance 6.5. Social Impacts of Data Mining	5	10	CO4
7	<b>Web Mining:</b> 7.1 Introduction to Web mining. 7.2 Types of Web Mining 7.2.1 Web Content Mining, 7.2.2 Web Structure Mining, 7.2.3 Web Usage mining	3	6	CO4
	<b>TOTAL</b>	<b>32</b>	<b>70</b>	

## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES

Term Work consists of Journal containing 10 experiments with approx.no of 64 hours required and corresponding CO attained should be specified here

Sr. No.	Title of Assignment/Experiment	Approx.Hrs required	COs
1	Overview of Data Warehouse Architecture	04	CO1
2	Features of ETL tools	04	CO2
3	Data Extraction using ETL tool	08	CO2
4	Data Transformation using ETL tool	08	CO2
5	Data Loading using ETL tool	08	CO2
6	Data analysis using open source ETL tool	08	CO2
7	Design a report using report designer	08	CO2
8	Creation of OLAP cube report	08	CO3
9	Understand the concepts of Data Mining.	04	CO4
10	Understand the concepts of Web mining	04	CO4
	<b>TOTAL</b>	<b>64</b>	



## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Conducting lectures as per teaching plan/ scheme
2. Minimum no of practical/assignments etc
3. Guest/Expert Lecture
4. Self-Learning Online Resources

## 9. LEARNING RESOURCES

Sr. No.	Title of Book	Author	Publication
1.	Data Mining: Introductory and Advanced Topics	M.H. Dunham	Pearson Education
2.	Data Mining Concepts & Techniques	Jiawei Han, Micheline Kamber	Elsevier
3.	Data Warehousing in the Real World : A Practical Guide for Building Decision Support Systems	Sam Anahory, Dennis Murray,	Pearson Education
4.	Data Warehousing System	Mallach	McGraw –Hill
5	Data Warehousing Fundamentals	Paulraj Ponniah	WILEY

## 10. WEB REFERENCES

1. <http://www.1keydata.com/datawarehousing/datawarehouse.html>
2. <http://www.redbooks.ibm.com/redbooks/pdfs/sg242238.pdf>
3. <https://www.educba.com/datawarehouse>
4. <https://www.toptal.com/data-science/data-warehouse-concepts-principles>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN


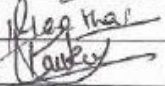
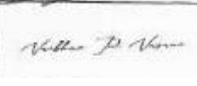

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Introduction to Data Warehousing	4	4	-	08
2	Data Extraction, Transformation, and Loading	4	4	4	12
3	Principles of Dimensional Modelling	4	4	6	14
4	Online Analytical Processing	2	4	6	12
5	Significant Role Of Metadata	4	4	-	8
6	Introduction to Data Mining	6	4	-	10
7	Web Mining	4	2	-	6
<b>TOTAL</b>		<b>28</b>	<b>26</b>	<b>16</b>	<b>70</b>




**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

**NOTE:** This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.

**12. COURSE EXPERT COMMITTEE MEMBERS**

Sr. No.	Faculty	NAME	SIGNATURE
1	Internal	Mr. Abhijit Dongaonkar	
2	Internal	Mrs, Geetha. S	
3	Internal	Mr. Pankaj D.Rathod	
4	External	Mr. Vaibhav Vasani	

K. J. Somaiya College of Engineering 



## 1. COURSE DETAILS

<b>Programme: Computer Engineering</b>	<b>Semester: VI</b>
<b>Course: #Hacking Techniques and Ethics</b>	<b>Group: A*</b>
<b>Course Code: HTE190817</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
04	02	-	-	06	03	70	20	10	70	50	50	--	200

## 3. COURSE OBJECTIVE

Malicious hacking became more frequent in later decades, in parallel with the commercialization of consumer-oriented computer technologies. The need for ethical hacker to protect the web server, applications and devices against cyber-attacks is increasing day by day. This course focuses on various attacks and the tools used for test the vulnerability of a system

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through teaching learning experiences:

- **Design a defense layer to protect the computing system against the attacks**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to :-

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Prepare a survey report on information security breach	Remember, Understand
CO2	Use various tools for providing safeguard against ethical hacking	Understand Apply
CO3	Apply various penetration techniques in system hacking	Understand Apply
CO4	Use of appropriate tools against networking attacks	Remember, Understand Apply
CO5	Identify social engineering threats and countermeasures	Remember, Understand



## 6. COURSE CONTENTS

Sr.No.	TOPIC Sub-Topics	Hours	Marks	Cos
1	<b>Information Security Basics</b> 1.1 Confidentiality, Integrity, Availability 1.2 Challenges in implementing IS. 1.3 Information assurance, Authentication, Authorization, Accounting 1.4 Nonrepudiation, vulnerability, Exploit, Risk, Threat 1.5 IS Security Threats: Natural, Physical, Human 1.6 IS Management, Threat Modelling, IS policies 1.7 Types of malwares: Worms, viruses, Trojans, Spyware, Rootkits 1.8 Information security Acts and Laws 1.9 Case Study: EBay data Breach, Google Play Hacks, The home depot Data Breach, JP Morgan Chase Data Breach	12	12	CO1
2	<b>Ethical Hacking</b> 2.1 Hacking, Types of hackers: Black, White, Gray, Suicide Hackers, spy hackers, Cyber terrorist 2.2 Necessity of ethical Hacking 2.3 Skills of ethical Hacker 2.4 Ethical Hacking Phases 2.5 Foot printing, Reconnaissance: Active and Passive, scanning, gaining access, maintaining access, clearing tracks 2.6 Tools used for Reconnaissance 2.7 Foot printing Methodology: Foot printing using advanced Google Hacking Techniques, Foot printing through Social networking sites, website foot printing, and Email foot Printing, DNS, WHOIS foot printing. 2.8 Foot printing tools. 2.9 Network Scanning; Techniques to check for live system, open ports. 2.10 Various scanning techniques. 2.11 Enumeration Concepts, Different types of enumeration. 2.12 SNMP, SMTP, DNS enumeration, Counter Measures 2.13 Fingerprinting	14	18	CO2



3	<b>System Hacking</b> 3.1 System Hacking goals 3.2 Techniques to gain access to the system 3.3 Various methods of password cracking, Types of password attack 3.4 Privilege Escalation techniques: Vertical and Horizontal 3.5 Techniques to create and maintain Remote Access to the System. 3.6 Overview of different types of Rootkits 3.7 Detection of rootkit 3.8 Steganography and stegaanalysis techniques. 3.9 Tools used for Steganography 3.10 Techniques to hide the evidence of Compromise 3.11 System Hacking Penetration testing	14	14	CO3
4	<b>Network Attacks</b> 4.1 Overview of Sniffing concepts 4.2 Active and Passive sniffing 4.3 Various sniffing tools, Sniffing detection techniques 4.4 Counter Measures 4.5 MAC attacks 4.6 Various flooding techniques 4.7 DNS, ARP Poisoning, Spoofing attack 4.8 Session hijacking 4.9 Denial of Service Attack 4.10 Wireless Hacking: wireless threats 4.11 Wireless hacking methodology	16	18	CO4
5	<b>Social Engineering</b> 5.1 Social Engineering Concept 5.2 Various Social Engineering Techniques 5.3 Understanding threats 5.4 Impersonation on Social Networking Sites 5.5 Identity theft	8	8	CO5
<b>TOTAL</b>		<b>64</b>	<b>70</b>	





## 7. LIST OF PRACTICALS

Term Work consists of Journal containing minimum 10 Experiments/Assignment with approx.no of hours required and corresponding CO attained should be specified here

Sr. No.	Title of Experiments/Assignment	Approx .Hrs required	COs
1.	To Set up your Virtual Hacking Machine (Kali Linux/Parrot OS) on VMware/Virtual Box.	02	CO1
2.	To perform various types of Foot printing.	02	CO2
3	To Learn about NMAP basic	02	CO4
4	To perform on various password cracking tools.	02	CO3
5	To perform Steganography using Tools.	02	CO3
6	To perform discovery of live host, IP address and open ports with other information.	04	CO4
7	To perform vulnerability scanning on system	02	CO2,4
8	To perform SNMP, SMTP enumeration.	04	CO4
9	To perform privilege Escalation.	04	CO4
10	To perform spoofing attack.	04	CO4
11	To defend from flooding attack.	02	CO4
12	To perform vulnerability scanning on network	02	CO2,CO4
13	Assignment on Social Engineering threats and couterthreats	-	CO5
	<b>Total</b>	<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan
2. Practical/assignments
3. Guest/Expert lectures
4. Slides
5. Seminar
6. Case Study
7. Self-Learning Online Resources



## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	Hacking for Dummies	Beaver, Kevin	3rded. John Wiley & sons., 2013.
2.	Hacking Exposed	McClure S., Scambray J., and Kurtz G	Tata McGraw-Hill Education, 6the
3.	Network Security and Ethical Hacking	Rajat Khare	Luniver Press, 2006
4	Beginning Ethical Hacking with Kali Linux	Sanjib Sinha	Apress 2018
5	Certified Ethical Hacker (CEH) Foundation Guide	Sagar Ajay Rahalkar	Apress 2016
6	Learn Ethical Hacking from Scratch	Zaid Sabih	Packt Publishing 2018

## 10. WEB REFERENCES

- 1 <https://www.hackthissite.org/>
- 2 <https://www.fromdev.com/>
3. <http://breakthesecurity.cysecurity.org/>
4. <https://www.hacking-tutorial.com/>
5. <https://sectools.org/>
6. <http://www.cyberaces.org/courses/>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN


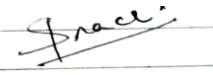

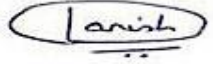
Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1.	Information Security Basics	8	4	-	12
2.	Ethical Hacking	2	6	10	18
3.	System Hacking	2	4	8	14
4.	Network Attacks	2	6	10	18
5.	Social Engineering	4	4	-	8
<b>TOTAL</b>		<b>18</b>	<b>24</b>	<b>28</b>	<b>70</b>

### R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)

**NOTE:** This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of COs. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.



## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr S U Masurkar	
2	Internal	Mrs P S Arora	
3	Internal	Mr. J S Kulkarni	
4	External	Mr. Danish Khatri Tech Analyst, SmartStream Technologies.	



## 1. COURSE DETAILS

**Programme: IT/CSE**

**Course: Game Design and Development**

**Course Code: GDD198926**

**Semester: IV/VI**

**Group: A / A\***

**Duration:16 Weeks**

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
3	2	-	-	5	3	70	20	10	70	25	-	25	150

### 3. COURSE OBJECTIVE: -

This subject will enable the students to comprehend the Game design and development concepts at practical level as well as theoretical level. The aim of this subject is to get broad perspective of game development engines, prototyping .It also introduces the basic game coding patterns and basics of physics engine.

### 4. SKILL COMPETENCY: -

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Implement basic game development concepts using C++(produce, test and present a beta version of a game of your own design)**
- **Apply the fundamentals of 2D and 3D graphics, shaders, physics, animation to game development**
- **Classify the game development process into its various stages.**

### 5. COURSE OUTCOMES (COs) AT THE END OF THE SEMESTER STUDENT WILL BE ABLE TO:

COs	COURSE OUTCOME	Bloom's LEVEL
CO1	Conceptualize and critique the fundamental elements of Game development.	Remember, Understand
CO2	Construct a prototype and convert it to a game	Understand, Apply
CO3	Create basic games to prove clarity of concepts in programming Languages	Understand, Apply
CO4	Demonstrate basic understanding of Game Engine Architecture and working	Understand, Apply



## 6. COURSE CONTENTS

Sr.No.	Topics/Sub-Topics	Hours	Marks	Cos
1	<p><b>Basics of game design &amp; Brainstorming an Idea</b> A practical introduction to game design and game design concepts, emphasizing the basic tools of game design: paper and digital prototyping, design iteration, and user testing.</p> <p>Brainstorming games- history of games and critique writing, games start out as ideas, brainstorming on ideas about game's concept, mechanics, setting, characters</p>	12	12	CO1
2	<p><b>Rapid prototyping:</b> Involves using engines like unreal or unity to create a basic prototype of the game idea a team comes up with to see if their idea is actually enjoyable while playing or it looked good only in their heads. As game developers, you need to be able to create. how to handle Unity3D game projects</p>	07	12	CO2
3	<p><b>Unity Game Engine</b> Basics of handling Unity3D game projects intermediate learners unity Developing familiarity with practices and tools of game development.</p>	07	12	CO3
4	<p><b>Basic game coding patterns</b> Vectors to linked lists to trees and graphs, an understanding of the 4 paradigms of OOP (Abstraction, Encapsulation, Inheritance, Polymorphism), concept of data-oriented programming, cache favoring memory allocation, memory alignment and SIMD vectors. Discussing algorithmic complexity.</p> <p>Understanding of static, stack and heap memory, intro to multi-threading, discussing how to write fast compiling code, which is both flexible and extendable</p>	06	10	CO3



5	<b>Introduction to Game Engines</b> introduction to engines ,Architecting & Creating a framework for running the game loop which communicates with the different subsystems of the game like Event Management, Audio, Physics, Input, Renderer, etc based on the concept learned in game programming.	08	12	CO4
6	<b>Basics of game Physics and Graphics</b> Introduction to Physics Engine and graphics fundamentals in game development	08	12	CO4
<b>TOTAL</b>		<b>48</b>	<b>70</b>	

## 7. LIST OF PRACTICALS

Term Work consists of Journal containing the following experiments:-

Sr. No.	Title of Experiment	Approx. Hrs required	COs
1	Modelling games using programming Language.	4	CO1
2	Using unity game Engine create any two games.	12	CO2
3	Analyze Game Development Performance Indicators and complexity of games.	4	CO3
4	Explore 2D and 3D Game Engines Performance	4	CO3, CO4
5	Utilize Graphical User Interface (GUI)	4	CO2
6	Apply Animation to Game Assets	4	CO4
7	Utilize the Physics Engine to demonstrate how physics is applied to make games more relevant to physics Laws.	4	CO4
<b>TOTAL</b>		<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

In depth study and understanding of the subject will be implemented by adoption of the following strategy:

1. Conducting lectures as per the teaching plan and conduction tutorials.
2. Use of PowerPoint presentations during theory class and practical periods
3. Guest/Expert lectures
4. Demonstrations/Simulations
5. Implementing above mentioned experiments in the laboratory.



## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	Game Coding	Mike McShaffry	Google Books
2.	Game Development Essentials_ an Introduction	Jeannie Novak	Google Books
3	Game Engine Architecture	Jason Gregory.	Google Books
4	Game Programming Patterns	Robert Nystrom	Google Books
5	Game Design Workshop: A Playcentric Approach to Creating Innovative Games	Tracy Fullerton	CMP Books ,Third Edition, 2014

## 10. WEB REFERENCES

- [www.w3schools.com](http://www.w3schools.com)
- [https://en.wikipedia.org/wiki/Game\\_engine](https://en.wikipedia.org/wiki/Game_engine)
- <https://books.google.com/books>
- <http://www.xboxlivecommunitygames.org/>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER SETTING

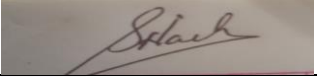

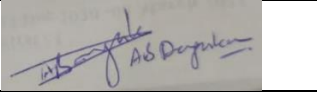

Sr No	TOPIC	Distribution of Theory marks			
		R Level	U Level	A Level	Total Marks
1	Basics of game design & Brainstorming an Idea	4	8	-	12
2	Rapid prototyping	-	4	8	12
3	Unity Game Engine	-	4	8	12
4	Basic game coding patterns	-	4	6	10
5	Introduction to Game Engines	-	4	8	12
6	Basics of game Physics and Graphics	-	4	8	12
	<b>TOTAL</b>	<b>04</b>	<b>28</b>	<b>38</b>	<b>70</b>

**R Remember, U Understand, A Apply and above, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of COs. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.



## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.	Faculty Type	NAME	SIGNATURE
1	Internal	Mrs. Swapna Naik	
2	Internal	Mr Manish Solanki	
3	Internal	Mr Abhijit Dongaonkar	
4	External	Dr Nandini Chaudhary Principal, J. T. Mahajan College of Engineering	





## 1. COURSE DETAILS

<b>Programme : Computer Engineering</b>	<b>Semester: VI</b>
<b>Course: IOT and Applications</b>	<b>Group: A</b>
<b>Course Code:IOT198927</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
4	2	-	-	6	3	70	20	10	70	50	-	50	200

## 3. COURSE OBJECTIVE

IoT (Internet of Things) is an advanced automation and analytics system which exploits networking, sensing, big data, and artificial intelligence technology to deliver complete systems for a product or service. These systems allow greater transparency, control, and performance when applied to any industry or system. IoT systems have applications across industries through their unique flexibility and ability to be suitable in any environment.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- **Develop an IOT Application.**

## 5. COURSEOUTCOMES (COs)at the end of the semester student will be able to :-

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Provide overview of concept, main trends and challenges of IOT	Remember, Understand
CO2	Develop ability to use IOT related software and hardware	Remember, Understand, Apply
CO3	Apply basic protocols in wireless sensor network	Remember, Understand, Apply
CO4	Maintain IoT applications in different domain and be able to use their performance	Understand, Apply



## 6. COURSE CONTENTS

Sr · N o.	Topic/ Sub-Topics	Hou rs	Ma rks	COs
1	<b>Introduction to Internet of Things</b> 1.1 Definition of IOT 1.2 IOT Characteristics 1.3 Physical and Logical design of IOT 1.4 Functional blocks of IOT 1.5 IOT Hardware 1.6 Overview of embedded system 1.7 Communication models and APIs platforms for IOT Real time examples of IOT	12	12	CO1
2	<b>Architectural Overview of IOT</b> 2.1 IOT architecture – state of the art 2.2 architecture reference model , IOT reference model 2.3 Introduction to M2M 2.4 Difference between M2M and IOT , M2M value Chains, IOT value chains 2.5 M2M to IoT-An Architectural Overview– Building an architecture, Main design principles and needed Capabilities, An IoT Architecture outline, standards considerations. 2.6 Emerging industrial structure for IoT.	14	12	CO2
3	<b>IOT Sensors and Actuators</b> 3.1 Need of sensors and actuators 3.2 Types of sensors and actuators 3.3 Types of IOT boards 3.4 Introduction to Wireless Sensor Networks 3.5 IOT protocol 3.6 Role of cloud in IOT	12	14	CO3
4	<b>Challenges in IOT</b> 4.1 Design challenges 4.2 Development challenges 4.3 Security challenges 4.4 Compatibility challenges 4.5 IOT security Management	06	08	CO1



5	<b>Data management and Business Process in IOT</b> 5.1 Data management in IOT 5.2 Business process in IOT 5.3 IOT analytics 5.4 Information distribution architecture	08	10	CO4
6	<b>Applications of IOT</b> 6.1 IoT applications for industry: - Future Factory Concepts - Brownfield IoT - IoT for Retailing Industry - IoT For Oil and Gas Industry - IOT for e-Health 6.2 Domain specific application – Home automation, Surveillance applications, Agriculture, smart cities.	12	14	CO4
<b>TOTAL</b>		<b>64</b>	<b>70</b>	

## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title of Experiment/Assignment	Approx. Hrs required	COs
1.	To prepare a survey on various types of sensors & its application	02	CO1
2.	Classify different types of IOT platforms.	02	CO2
3.	To perform Raspberry-Pi/Arduino based program for digital read using LED	02	CO2
4.	To perform Raspberry-Pi/Arduino based program for digital write using LED	02	CO2
5.	To perform Raspberry-Pi/Arduino based program for analog read using sensor.	02	CO2
6.	To perform Raspberry-Pi/Arduino based program for analog write using sensor.	02	CO2



7.	To perform Raspberry-Pi/Arduino based program for measuring temperature and humidity in the environment using sensor. the environment using DHT11 sensor and Raspberry Pi 3.	04	CO2
8.	To demonstrate Node MCU and its working	02	CO2
9.	WAP using ESP8266 to display alphanumeric characters on Seven Segment Display	02	CO2
10.	Introduction to MQTT and sending sensor data to cloud using Raspberry-Pi/Arduino.	04	CO2
11.	Create a web interface to control connected LEDs remotely using Raspberry-Pi/Arduino.	02	CO2
12.	Demonstrate the use of wireless sensor network simulator with the help of programs.	02	CO3
13	Case study on IOT applications for Industry	02	CO4
14	Case study on domain specific application of IOT	02	CO4
	<b>Total</b>	<b>32</b>	

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical
3. Assignments.
4. Slides with animation
5. Self-Learning Online Resources.

## 9. LEARNING RESOURCES

Sr. no.	Title of book	Author	Publication
1.	Internet of Things (A Hands-on-Approach)	Vijay Madiseti and Arshdeep Bahga	1 st Edition, VPT
2.	IoT Security Advances in Authentication	Madhusanka Liyanage, An Braeken, Mika Ylianttila	Wiley
3.	The Internet of Things Enabling Technologies, Platforms, and Use Cases	Pethuru Raj, Anupama C. Raman	CRC Press
4.	Internet of Things with ARDUINO and BOLT	Ashwin Pajankar	BPB



## 10. WEB REFERENCES

1. <https://www.udemy.com/internet-of-things-iot-for-beginners-getting-started/>
2. <https://internetofthingsagenda.techtarget.com/definition/Internet-of-Things-IoT>
3. <https://www.edureka.co/blog/iot-applications/>


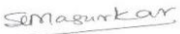


## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN

Sr. No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1	Introduction to Internet of Things	6	3	3	12
2	Architectural Overview of IOT	4	4	4	12
3	IOT Sensors and Actuators	2	4	8	14
4	Challenges in IOT	2	4	2	08
5	Data Management & Business process in IOT	-	4	6	10
6	Applications of IOT	2	2	10	14
<b>TOTAL</b>		<b>16</b>	<b>21</b>	<b>33</b>	<b>70</b>

**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.

## 12. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr. Janardan Kulkarni	
2	Internal	Mr. Siddhesh Masurkar	
3	Internal	Ms. Sharyu Kadam	
4	External	Mr. Dev Savla <b>Organization:</b> <b>HERE Technologies,</b> <b>Software Engineer</b>	



## 1. COURSEDETAILS

<b>Programme: Computer Engineering</b>	<b>Semester: VI</b>
<b>Course: System Security</b>	<b>Group: A</b>
<b>Course Code:SYS190818</b>	<b>Duration:16 Weeks</b>

## 2. TEACHING AND EXAMINATION SCHEME

Scheme of Instructions and Periods per Week					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks(ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
3	2	-	-	5	3	70	20	10	70	50	-	25	175

## 3. COURSE OBJECTIVE

This course is intended to help student's gain fundamental and comprehensive understanding of **system security**. We will focus on an overview of major system security issues, technologies, and approaches. Students who successfully complete this course will have a concept and knowledge of security properties, concerns, Policies, User Authentication, cryptography, security evaluation, Access Control, Malicious Software, Denial-of-Service Attacks. Students will also have hands on experience in selected system security technologies through lab sessions.

This course will provide an understanding of principle concepts, major issues, technologies, and basic approaches in system security.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain the following industry identified competency through various teaching learning experiences:

- Design and test cryptographic tactics

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to: -

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Analyze the possible security attacks in complex real time systems and their effective countermeasures	Remember, Understand
CO2	Implement cryptography using mathematics terms	Remember, Understand, Apply
CO3	Select and Implement various cryptographic algorithms	Remember, Understand, Apply
CO4	Identify the security issues and resolve them	Remember, Apply



## 6. COURSE CONTENTS

Sr. No.	TOPIC/Sub-Topics	Hou rs	Mar ks	CO
1	<b>Information Security Concepts</b> 1.1 Information Security Overview: Background and Current Scenario 1.2 Types of Attacks 1.3 Goals for Security 1.4 E-commerce Security 1.5 Steganography	6	10	CO1
2	<b>Security Threats and Vulnerabilities</b> 2.1 Overview of Security threats 2.2 Weak / Strong Passwords and Password Cracking 2.3 Insecure Network connections 2.4 Malicious Code 2.5 Programming Bugs 2.6 Cybercrime and Cyber terrorism	8	10	CO1
3	<b>Cryptography fundamentals</b> 3.1 Divisibility, gcd, prime numbers, fundamental theorem of arithmetic, 3.2 Congruence's, Fermat's theorem, Euler function, Primality testing 3.3 Solution of congruence's, Chinese remainder theorem.	10	15	CO2
4	<b>Cryptography</b> 4.1 History & Applications of Cryptography 4.2 Tools and techniques of Cryptography 4.3 Classical Cryptography-Substitution Ciphers-permutation Ciphers-Block Ciphers- 4.4 DES- Modes of Operation- AES-Linear Cryptanalysis	10	15	CO3
5	<b>Introduction to Public key Cryptography</b> 5.1 Number theory- The RSA Cryptosystem and Factoring 5.2 Integer- Attacks on RSA- 5.3 The ELGamal Cryptosystem- 5.4 Digital Signature Algorithm 5.5 Elliptic Curves Cryptography- 5.6 Key management – Session and Interchange keys, diffie_hellman Key exchange and generation-PKI	8	10	CO3



6	<b>Applications of security</b> 6.1 Email security-SMIME, PGP 6.2 Ip security- IPSEC architecture, IPSEC services, IPSEC security association, ESP Transport and tunnelling. 6.3 SSL protocol	6	10	CO4
	<b>TOTAL</b>	<b>48</b>	<b>70</b>	

### 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of Journal containing minimum 10 experiments/assignments with approx. no of hours required and corresponding CO attained are specified here:

Sr. No.	Title/Aim	Approx. Hrs required	COs
1.	Implementation of any steganography algorithm	2	CO1
2.	Generation of prime nos	2	CO2
3.	Finding GCD and random no generator	2	CO2
4.	Study of Eulers theorem	2	CO2
5.	Study of ELGamal Cryptosystems	2	CO3
6.	Implementation of Encryption algorithms substitution ciphers	2	CO3
7.	Implementation Block cipher	2	CO3
8.	IMPLEMENTATION OF elliptic curve cryptography	2	CO3
9.	Implement RSA	2	CO3
10.	Implementation of DES s-box p- box	4	CO3
11.	Implementation of E-mail security protocols	2	CO4
12.	Implementation of diffie_hellman key exchange	2	CO4
13.	IMPLEMENTATION OF email security PGP	2	CO4
14.	Implementation of IPsec	2	CO4
15.	Implementation of AES	2	CO4
16.	Assignment on E-commerce Security	-	CO1
	Total	32	

### 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Teaching Plan/Tutorials
2. Minimum no of practical/assignments/drawings etc.
3. Guest/Expert lectures
4. Demonstrations/Simulations
5. Slides





## 9. LEARNING RESOURCES

Sr. No.	Title Of Book	Author	Publication
1.	“Cryptography and Network Security: Principles and Practices”	William Stallings	Third Edition, Pearson Education, 2006.
2.	Computer Security art and science	Matt Bishop	Second Edition, Pearson Education, 2002
3.	Introduction to Cryptography with Coding Theory	Wade Trappe and Lawrence C. Washington	Second Edition, Pearson Education, 2007
4.	Introduction to Modern Cryptography	Jonathan Katz, and Yehuda Lindell	CRC Press, 2007

## 10. WEB REFERENCES

1. <http://www.cs.vu.nl/~ast/books/ds1/08.pdf>
2. [http://study.com/directory/category/Computer\\_Sciences/Information\\_Technology\\_Management/Information\\_Systems\\_Security.html](http://study.com/directory/category/Computer_Sciences/Information_Technology_Management/Information_Systems_Security.html)
3. <https://www.nyu.edu/about/policies-guidelines-compliance/policies-and-guidelines/data-and-system-security-measures.html>
4. <http://searchsecurity.techtarget.com/tip/Defining-authentication-system-security-weaknesses-to-combat-hackers>

## 11. SUGGESTED SPECIFICATION TABLE FOR QUESTION PAPER DESIGN


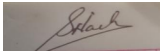


Sr.No.	TOPIC	Distribution of Theory Marks			
		R Level	U Level	A Level	Total Marks
1.	Information Security Concepts	5	5	-	<b>10</b>
2.	Security Threats and Vulnerabilities	5	5	-	<b>10</b>
3.	Cryptography fundamentals	5	5	5	<b>15</b>
4.	Cryptography /	2	3	10	<b>15</b>
5.	Introduction to Public key Cryptography	2	3	5	<b>10</b>
6.	Applications of security	2	-	8	<b>10</b>
<b>TOTAL</b>		21	21	28	<b>70</b>



**R Remembering, U Understanding, A Applying, (Bloom's revised taxonomy levels)**

NOTE: This specification table provides general guidelines to assist students for their learning and to teachers to teach and assess students with respect to attainment of Cos. The actual distribution of marks at different taxonomy levels (R, U, A) in the question paper may vary from above table.

**12. COURSE EXPERT COMMITTEE MEMBERS**

Sr. No.		NAME	SIGNATURE
1	Internal	Mr. J.S.Kulkarni	
2	Internal	Mrs. Swapna Naik	
3	Internal	Ms. Priti P.Bokariya	
4	External	Dr. Nandini Chaudhary Organization : J.T. Mahajan College of Engineering	



## 1. COURSEDETAILS

<b>Programme: CSE / IT</b>	<b>Semester: VI</b>
<b>Course: Entrepreneurship Development</b>	<b>Group: M</b>
<b>Course Code: EDC198928</b>	<b>Duration:16 Weeks</b>

## 2. TEACHINGAND EXAMINATIONScheme

Scheme of Instructions and Periods per W					Examination Scheme and Maximum Marks								
Theory Hrs L	Practical Hrs P	Drawing Hrs D	Tutorial Hrs T	Credits (L+P+D+T)	Theory Paper Duration and marks (ESE)		SSL	TA	TH	TW	PR	OR	TOTAL
					Hours	Marks							
03	-	--	--	03		-	-	-	-	50	--	50	100

## 3. COURSE OBJECTIVE

With wide use of World Wide Web and mobile application, ample opportunity created for diploma engineers to start enterprises in the sector marketing and IT services. This course aims to develop Entrepreneur skill in order to start small enterprise.

## 4. SKILL COMPETENCY

The aim of this course is to help the students to attain industry identified competencies: create Business idea and important aspects of the business through various teaching learning experiences

- **Develop Entrepreneurship traits**

## 5. COURSE OUTCOMES (COs) at the end of the semester student will be able to:

CO No.	COURSE OUTCOME	Bloom's LEVEL
CO1	Identify Entrepreneurial traits and business opportunity	Remember
CO2	Develop Comprehensive business plan	Understand
CO3	Use the information to prepare project report for business venture	Understand, Apply
CO4	Prepare Plan to manage Enterprise	Apply
CO5	Use an appropriate marketing strategy	Apply



## 6. COURSE CONTENTS

Sr.No.	Topics/Sub-Topics	Hours	Cos
<b>1</b>	<b>Venture Development:</b> 1.1 Introduction of entrepreneurship 1.2 Small Scale industries 1.3 Traits of successful Entrepreneur 1.4 SWOT analysis 1.5 Business structure <b>1.6</b> Scope for Entrepreneur Local and Global market 1.7 Internet based Business	8	CO1
<b>2</b>	<b>Finance For Enterprise &amp; Financial Statement</b> 2.1 Source of finance 2.2 Fixed capital & working capital 2.3 Short term and long term source 2.4 Balance sheet Profit & Loss Account 2.5 Financial ratio 2.6 Concept of audit	10	CO2
<b>3</b>	<b>Product/ service Development</b> 3.1 Selection of product /services 3.2 Innovation management 3.3 Process Selection 3.4 Market Study procedures 3.5 Getting the information from Stake holders /Govt agency / Other agencies 3.6 Making the project proposal	8	CO2
<b>4</b>	<b>Support System</b> 4.1 Support system – Government agencies: MCED, NI –MSME, 4.2 Support agencies for entrepreneurship guidance, Training, Registration, Technology and Quality control 4.3 Breakeven point, Return on Investment and return on sales. 4.4 Goods and Services Tax.	8	CO3
<b>5</b>	<b>Managing Enterprises</b> 5.1 Unique Selling Proposition (USP) 5.2 Preparing strategies of handling business 5.3 Quality assurance 5.4 Risk Management 5.5 Incubation Centre	6	CO4



<b>6</b>	<b>Marketing Strategy</b> 6.1 Importance of marketing 6.2 marketing management 6.3 soft skill 6.4 pricing and costing 6.5 marketing mix 6.6 Distribution channel	8	CO5
	<b>TOTAL</b>	48	

## 7. LIST OF PRACTICALS/ASSIGNMENTS/EXERCISES/TUTORIALS/DRAWINGS

Term Work consists of 7 assignments and corresponding CO attained are specified here:

Sr. No.	Title of Assignments	COs
1	TO submit the profile summary of a successful entrepreneur	CO1
2	To identify entrepreneur trait and Generate business ideas which suits to traits	CO1
3	TO survey on ecommerce business and turn over and revenue model and prepare a report	CO1 to CO5
4	Study of Balance Sheet	CO4
5	Selection of Product/ Services	CO2
6	Preparation of Detailed Project Report	CO3
7	Preparation of Business plan for a small enterprise	CO1 to CO5

## 8. IMPLEMENTATION STRATEGY (PLANNING)

1. Minimum no of practical/assignments/drawings etc.
2. Industry visit
3. Guest/Expert lectures
4. Case study

## 9. LEARNING RESOURCES

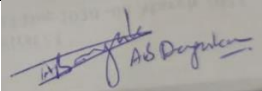

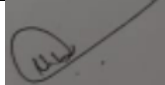
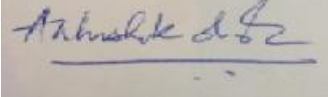
Sr. No.	Title Of Book	Author	Publication
1.	Dynamics of Entrepreneurial Development and Management	Shri Vasant Desai	Himalaya Publication Mumbai
2.	Entrepreneurship Development	Shri S S Khanna	S. Chand And Company
3.	Small Scale Industries and Entrepreneurship	Shri Vasant Desai	Himalaya Publication
4.	Entrepreneurship	Shri J. Saboo	Himalaya Publication



## 10. WEB REFERENCES

- i) <https://www.toppr.com/guides/business-studies/entrepreneurship-development/process-of-entrepreneurship-development/>
- ii) <https://my.msme.gov.in/MyMsmeMob/MsmeProjectProfile/Home.htm>
- iii) <https://www.ediindia.org/>

## 11. COURSE EXPERT COMMITTEE MEMBERS

Sr. No.		NAME	SIGNATURE
1	Internal	Mr Abhijeet Dongaonkar	
2	Internal	Mr Janardan S. Kulkarni	
3	Internal	Mrs Neeta Kadukar	
4	External	Mr. Abhishek Chande, Business Development Manager Organization Raheja Hospitality	



## Committees

### I.1 Managing Council (MC)

Representatives of Shri Vile ParleKelavani Mandal		Shri Amit Balwant Sheth, Chairman Shri Nayan Patel Shri Hiten V.Parekh Shri Asoke Basak Dr.Madhav N.Welling Dr.Sharad Mhaiskar Dr.D.J.Shah
Member,Industry Representative		Mr, Hemant Minocha ,MD,Rajiv Plastics,Mumbai
Representatives of Government		
Representative of the State Government		Dr.Abhay Wagh Director, Directorate of Technical Education, Maharashtra State,
Representative of the Maharashtra State Board of Technical Education		Dr.Vinod Mohitkar Director, Maharashtra State Board of Tech.Education
Representative of Central Government		Shri P.N.Jumle Director, Board of Apprenticeship Training (W.R.)
Representative of the All India Council for Technical Education		Dr. Ajeet Singh, Regional Officer& Assistant Director,All India Council for Technical Education (WesternRegion)
Expert Members nominated by the State Government/AICTE		-----
Ex-Officio –Secretary-Principal		Dr.M.Z.Shaikh



## I.2 Board of Studies (BOS)

Sr. No.	Name	Designation & Organisation	BOS Designation
1.	Dr.(Mrs) Shubha Pandit	Principal,K.J.Somaiya Engg.College,Mumbai	Chairman
2.	Dr.Vinod Mohitkar	Director, MSBTE	Member
3.	Dr. M.Z.Shaikh	Principal, S.B.M.Polytechnic	Member
4.	Mrs.Neeta Kadukar	Vice Principal and Head, Information Technology Department,SBM Polytechnic	Member
5.	Shri Dhirajkumar Pandirkar	Chief Engineer, MHADA, Mumbai	Member
6.	Shri B.R.Patel	Director, Procem Consultant (Alumni), Mumbai	Member
7.	Dr. A.V.Bhonsale	Rtd. Principal, Vidyavardhini College of Engineering, Vasai	Member
8.	Shri Sunil Kangane	Director, Invotech, (Alumni), Mumbai	Member
9.	Shri Ricky Uchil	Vice President, Adani Electricity Mumbai	Member
10.	Shri Apurva Patel	Director, Exult Industries Ltd. Mumbai	Member
11.	Shri V.M.Joshi	Adjunct Faculty. Swami Vivekananda Institute of Technology, Mumbai	Member
12.	Shri Paresh Haria	General Manager PCS Technology, Mumbai	Member
13.	Shri Hemant Minocha	Managing Director, Rajiv Plastics, Mumbai	Member
14.	Prof.E.Narayanan	Ex-Faculty DJSCOE, Mumbai	Member
15.	Shri Ramesh Vulavala	Rtd, HOD DJSCOE, Mumbai	Member
16.	Dr.D.J.Shah	Ex-Principal SBMP	Member
17.	Shri Milind Kamat	General Manager, Toyo Engg. Ltd., Mumbai	Member
18.	Shri Harinder Salwan	Managing Director, Tircom Multimedia Pvt. Ltd. Mumbai	Member
19.	Shi Ashih Tapiawala	Trainer, Vibrant Bootcamp, (Alumni) Mumbai	Member
20.	Shri Ashok Mehta	Ex-Principal SBM Polytechnic	Invitee





21.	Shri Vinod B.Vanvari	Head, Civil Engg.Dept. SBM Polytechnic	Member
22.	ShriA.K.Chore	Head, Mechanical Engg.Deptt. SBM Polytechnic	Member
23.	Shri N.D.Adate	I/c. Head, Electrical Engg.Deptt. SBM Polytechnic	Member
24.	Mrs.A.A.Kulkarni	Head, Electronics Deptt. SBM Polytechnic	Member
25.	Shri D.M.Karad	Head, Plastics Engg.Deptt. SBM Polytechnic	Member
26.	Shri R.D.Shimpi	Head, Chemical Engg. Deptt. SBM Polytechnic	Member
27.	Shri J.S.Kulkarni	Head, Computer Engg.Deptt. SBM Polytechnic	Member
28.	Shri Abhijit Dongaonkar	Lecturer, IT SBM Polytechnic	Member
29.	Shri S.T.Khelkar	Controller of Exam. SBM Polytechnic	Member
30.	Shri Gajanan Badwe	Lecturer, Mechanical (TPO) SBM Polytechnic	Member
31.	Shri L.B.Deshpnade	Lecturer, Electronics SBM Polytechnic	Convenor



### I.3 Programme wise committee (PBOS)

Sr. No.	Name & Office address	PBOS Designation
1	Mr. Harinder Salwan Tricom Multimedia Pvt Ltd., Mumbai Business Phone / Fax: +91 22 2891 7099 / 2893 2737 / 2893 6622 / 2893 8483 Email - md@tricom.in	Chairman
2	Mr. Ashish Tapiawala Vibrant e-Technologies Pvt. Ltd., Mumbai. Mobile - 09867297260 Email - ashisht@yahoo.com	Member (Industry)
3	Mr. Milind Ugale Infinite IT Solutions Pvt. Ltd., Mumbai Mobile - 09820121654 Email - milind.ugaley@gmail.com	Member (Industry)
4	Mr. Rahul Kashyap RISK Advisory Services, Mumbai Mobile -09619261911 Email -rahulkashyap0201@gmail.com	Member (Industry)
5	Mr. Devang Parekh Accenture India, Mumbai Mobile - 09820891487 Email - devang0704@gmail.com	Member (Alumni)
6	Mr. Jay Mehta BlackCurrant Apps LLP, Mumbai Mobile - 09699818273 Email - jay@blackcurrantapps.com	Member (Alumni)
7	Dr. Subhash Shinde LT College of Engineering, Navi Mumbai. Mobile – 09594170066 Email – skshinde@rediffmail.com	Member (Academia )



## I.4 PROGRAMME CURRICULUM DEVELOPMENT COMMITTEE

### Institute Level Curriculum Development Cell

Sr. No.	Name of the Faculty	Designation
1	Dr. M.Z.Shaikh,Principal	Chairman
2	Mrs. Neeta Kadukar, Vice-Principal and Head, IT Dept.	Member
3	Shri V.B.Vanvari, Head, Civil Engg.Dept.	Member
4	Shri A.K.Chore, Head, Mechanical Engg.Dept.	Member
5	Shri N.D.Adate,I/C Head, Electrical Engg.Dept.	Member
6	Mrs. A.A.Kulkarni, Head, Industrial and Digital Elex.Dept.	Member
7	Shri D.M.Karad, Head, Plastics Engg.Dept.	Member
8	Shri R.D.Shimpi, Head, Chemical Engg.Dept.	Member
9	Shri J.S.Kulkarni, Head, Computer Engg.Dept.	Member
10	Shri A.B.Dongaonkar, Lecturer, IT Dept.	Member
11	Mrs.K.P.Bhave,Lecturer,Chemistry Dept.	Member
12	Shri G.J.Badwe,Training and Placement Officer	Member
13	Shri S.T.Khelkar,Controller of Examinations	Member
14	Shri L.B.Deshpande,Lecturer,Electronics Dept.	Member Secretary

### Department Level Committee (Department CO-Ordinators)

Sr. No.	Name of the Faculty	Designation
1	Shri S. N. Ranshur	Lecturer, Civil Engineering
2	Shri A. S. Shukla	Lecturer, Mechanical Engineering
3	Shri D. G. Rajmandai	Lecturer, Electrical Engineering
4	Ms. P. J. Nikhade	Lecturer, Industrial/Digital Electronics
6	Shri S. A. Kamble	Lecturer, Plastics Engineering
5	Shri M. M. Belwalkar	Lecturer, Chemical Engineering
7	Shri P. H. Shah	Lecturer, Computer Engineering
8	Shri P. D. Rathod	Lecturer, Information Technology



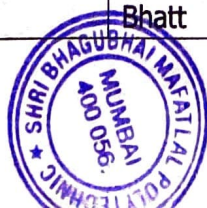
**Course-wise Curriculum Development Committee - SCHEME 2019**  
**Department of Computer Engineering**

**SEMESTER I**

Sr. No	Course Code	Course Name	Course Expert Committee Member Internal			Course Expert External
1	EMT198901	Engineering Mathematics	Mr. Pratik Shah	Mrs. Priti Bokariya	-	Mr. Umang Patel
2	APH198902	Applied Physics	Mrs. Swapna Naik	Mrs. Priti Bokariya	Mrs. Abhilasha More	Mr. Manoj Jaiswar
3	CMS198903	Communication Skills	Mrs. Radhika Patwardhan	Mrs. Prachi Arora	Mrs. Geetha S.	Ms. Shweta Salian
4	ENG198904	Engineering Graphics	Mrs. Neha More	Mr. Pankaj Rathod	Mrs. Rupali Pawar	Dr. Rajesh Patil
5	FCS198905	Fundamentals of Computing System	Mrs. Radhika Patwardhan	Mrs. Rupali Pawar	Mrs. Abhilasha More	Mr. Vaibhav M. Palve
6	CWP198906	Workshop & Practice	Mr. Janardan S. Kulkarni	Mr. Abhijit Dongaonkar	Mr. Siddhesh Masurkar	Mr. Anil Gurav
7	WSD198907	Website Designing	Mr. Manish R. Solanki	Mrs. Abhilasha V. More	Mrs. Naha More	Mr. Harinder Salwan

**SEMESTER II**

Sr. No	Course Code	Course Name	Course Expert Committee Member Internal			Course Expert External
1	AMT198908	Applied Mathematics	Mr. Pratik Shah	Mrs. Priti Bokariya	-	Mr. Umang Patel
2	EVS198909	Environmental Studies	Mrs. Swapna Naik	Mrs. Radhika Patwardhan	Mrs. Sharyu Kadam	Mr. Vivek Shantaram Dhadam
3	DLS198910	Development of Life Skills	Mrs. Geetha S.	Mrs. Prachi Arora	Mrs. Radhika Patwardhan	Mrs. Shweta Salian
4	BEX198911	Basic Electronics	Mr. Abhijit Dongaonkar	Mrs. Prachi Arora	Mr. Pankaj Rathod	Mr. Umang Patel
5	PRC198912	Programming in C	Mrs. Radhika Patwardhan	Mrs. Priti Bokariya	Mr. Manish R. Solanki	Mr. Chirag Desai
6	BEE190801	Basics of Electrical Engineering	Mrs. Swapna Naik	Mr. Siddhesh Masurkar	Mrs. Rupali Pawar	Mr. Vijay Pawar
7	PCA190802	PC Architecture	Mrs. Prachi Arora	Mrs. Krishna Bhatt	Mr. Siddhesh Masurkar	Mr. Rushabh Udani



**SEMESTER III**

Sr. No	Course Code	Course Name	Course Expert Committee Member Internal			Course Expert External
1	FCN190803	Fundamentals of Computer Network	Mrs. Prachi Arora	Mrs. Rupali Pawar	Mr. Siddhesh Masurkar	Mr. Siddhesh Vaidya
2	DEX198913	Digital Electronics	Mrs. Prachi Arora	Mr. Pankaj Rathod	Mr. A.B. Dongaonkar	Mr. Umang Patel
3	CPP198914	Programming in C++	Mr. Manish Solanki	Mr. Pratik Shah	Ms. Priti Bokariya	Mr. Siddhesh Vaidya
4	DST198915	Data Structure	Mrs. Radhika Patwardhan	Ms. Priti Bokariya	Mr. Pankaj Rathod	Ms. Ekta Shah
5	SPR190804	System Programming	Mrs. Abhilasha More	Ms. Neha More	Ms. Sharyu Kadam	Prof. Bhavesh Panchal
6	EUP190805	Event Driven & UI Programming	Mrs. Radhika Patwardhan	Mrs. Geetha S.	Mrs. Rupali Pawar	Mr. Vinod More

**SEMESTER IV**

Sr. No	Course Code	Course Name	Course Expert Committee Member Internal			Course Expert External
1	FOS198916	Fundamentals of Operating System	Mr. J. S. Kulkarni	Mrs. Radhika Patwardhan	Mrs. Swapna naik	Mr. Sanjay Deshmukh
2	MBS190806	Microprocessor based Systems	Ms. Sharyu Kadam	Mrs. Krishna Bhatt	Mr. Manish Solanki	Dr. Prasad S. joshi
3	DBS198917	Database Management System	Mrs. Swapna naik	Mr. Manish Solanki	Mr. A.B. Dongaonkar	Dr Nandini Chaudhary
4	PRP198918	Programming in Python	Mr. A.B. Dongaonkar	Mr. Manish Solanki	Ms. Priti Bokariya	Ms. Ekta Shah
5	HCI198919	Human Computer Interface	Mr. J. S. Kulkarni	Mrs. Radhika Patwardhan	Mrs. Swapna naik	Mr. M. Dhangar
6	CGR198920	Computer Graphics	Mrs. Radhika Patwardhan	Ms. Priti Bokariya	Mr. Pankaj Rathod	Mr. Manish Salve
7	SPT190819	Summer Inplant Training/Internship	Mr. J. S. Kulkarni	Mrs. Prachi Arora	Mr. Siddhesh Masurkar	Mr. Harinder Salwan



### SEMESTER V

Sr. No	Course Code	Course Name	Course Expert Committee Member Internal			Course Expert External
1	NWA198921	Network Administration	Mrs. Swapna naik	Mrs. Krishna Bhatt	Mrs. Prachi Arora	Dr. Pratik Kanani
2	EMS190811	Embedded System	Mr. Siddhesh Masurkar	Mrs. Krishna Bhatt	Ms. Sharyu Kadam	Dr. Prasad S. joshi
3	PHA190807	Python for Hardware Applications	Mr. Siddhesh Masurkar	Mrs. Krishna Bhatt	Ms. Sharyu Kadam	Dr. Prasad S. joshi
4	LXA190808	Linux Administration	Mr. J. S. Kulkarni	Mr. Manish Solanki	Mrs. Rupali Pawar	Ms. Heena Sarvaiya
5	MCC190809	Mobile Computing	Mr. Pratik Shah	Mr. Pankaj Rathod	Ms. Neha More	Mr. Ashish Taldeokar
6	DBA190810	Database Administration	Mr. A.B. Dongaonkar	Mrs. Geetha S.	Mr. Pankaj Rathod	Mr. Samip Kalamkar
7	PHP198922	Web Development using PHP	Mr. Manish Solanki	Ms. Priti Bokariya	Mr. Pratik Shah	Mr. Sandeepraj Bhandari
8	SDM190812	Software Development Methodologies	Mrs. Radhika Patwardhan	Mr. Manish Solanki	Mrs. Geetha S.	Mr. Bhalerao Moreshwar H.
9	TWT190813	Technical Writing and Tools	Mr. J. S. Kulkarni	Mrs. Prachi Arora	Mrs. Geetha S.	Dr. Ramesh Vulavala
10	IPP198923	IT Innovative Project & Practices	Mrs. Neeta Kadukar	Mr. J. S. Kulkarni	Mr. A.B. Dongaonkar	Dr M. M. Chandane



**SEMESTER VI**

Sr. No	Course Code	Course Name	Course Expert Committee Member			Course Expert External
			Internal			
1	STT190814	Software Testing and Tools	Mrs. Abhilasha More	Ms. Sharyu Kadam	Mrs. Krishna Bhatt	Ms. Sayali Kadam
2	ANA190815	Advanced Network Administration	Mrs. Prachi Arora	Mrs. Swapna naik	Mrs. Abhilasha More	Dr. Pratik Kanani
3	PRO190816	Project	Mr. A.B. Dongaonkar	Mr. J. S. Kulkarni	Mrs. Neeta Kadukar	Dr. Bhavesh Patel
4	CLD198924	Cloud Application Development	Mrs. Neeta Kadukar	Mr. J. S. Kulkarni	Mr. Pratik Shah	Mr. Tejas Shah
5	DWM198925	Data ware Housing & Mining	Mr. A.B. Dongaonkar	Mrs. Geetha S.	Mr. Pankaj Rathod	Mr. Vaibhav Vasani
6	HTE190817	Hacking Techniques & Ethics	Mr. Siddhesh Masurkar	Mrs. Prachi Arora	Mr. J. S. Kulkarni	Mr. Danish Khatri
7	GDD198926	Game Design and Development	Mrs. Swapna naik	Mr. Manish Solanki	Mr. A.B. Dongaonkar	Dr Nandini Chaudhary
8	IOT198927	IOT and Applications	Mr. J. S. Kulkarni	Mr. Siddhesh Masurkar	Ms. Sharyu Kadam	Mr. Dev Savla
9	SYS190818	System Security	Mr. J. S. Kulkarni	Mrs. Swapna naik	Ms. Priti Bokariya	Dr. Nandini Chaudhary
10	EDC198928	Entrepreneurship Development	Mr. A.B. Dongaonkar	Mr. J. S. Kulkarni	Mrs. Neeta Kadukar	Mr. Abhishek Chande

  
CDC Co-Ordinator  
(Department)

  
Head of the Department



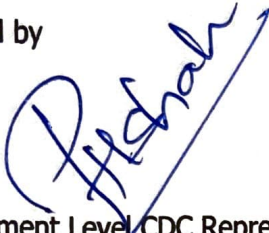
# Certificate

The curriculum of the programme has been modified in the year 2019, as per the

Provision made in curriculum development process of Shri Bhagubhai Mafatlal Polytechnic, Mumbai.

This is the **outcome based Curriculum of Diploma in Computer Engineering programme**, which shall be implemented from academic year 2019-20.

Verified by



Department Level CDC Representative  
S.B.M.Polytechnic, Mumbai.



Head of Department  
Computer Engineering  
S.B.M.Polytechnic, Mumbai.



Incharge, Curriculum Development Cell  
S.B.M.Polytechnic, Mumbai.



Principal  
S.B.M.Polytechnic, Mumbai.





APPENDIX – I

CERTIFICATE OF BENCHMARKING OF CURRICULUM

vibrant  technologies pvt. ltd.

*Certificate of Benchmarking of Curriculum*

*Is hereby granted to*

*Diploma in Computer Engineering Department*

**SHRI BHAGUBHAI MAFATLAL POLYTECHNIC**

The curriculum of Diploma in Computer Engineering is covering various thrust areas such as Systems, Applications, Network, Management, Programming, Embedded Systems, Emerging Trends & Technologies in Computing, Web Technology, Cloud Technology, Project Development & Soft Skills which fulfill industry requirements. The program qualifies the student to be absorbed as a Database Administrator, Programmer, System Network Administrator, Web Application Developer & Customer Support as per curriculum objectives (w.e.f. 2020 designed syllabus onwards) & state government guidelines for academic autonomous Diploma Courses of S.B.M. Polytechnic.

Therefore, the curriculum is as per industry standards.

For Vibrant eTechnologies Pvt. Ltd.



**Ashish Tapiawala**  
Managing Director

1A, Sukhmani Building, Above Archie's Gallery, V.P. Road, Andheri (W), Mumbai-400058

Tel.: 91-22-26286701/5066

Email : [info@vibrantetech.com](mailto:info@vibrantetech.com) Website : [www.vibrantetech.com](http://www.vibrantetech.com)





## TRICOM MULTIMEDIA PRIVATE LIMITED

Regd. Off. 1: B, Jay Maheshwar, Bapu Bagwa Road, Dabisar West, Mumbai - 400 068.

Tel / Fax : 2893 2737 / 2893 6622 / 2891 7099 \* CIN : U72300MH2010PTC199113

Email : sales@tricom.in \* Web : www.tricom.in

*Certificate for Benchmarking of Curriculum  
Is hereby granted to  
Diploma in Computer Engineering Department*

### SHRI BHAGUBHAI MAFATALAL POLYTECHNIC

*The curriculum of Diploma in Computer Engineering is covering various thrust areas such as Systems, Applications, Network, Management, Programming, Embedded Systems, Emerging Trends & Technologies in Computing, Web Technology, Project Development & Soft Skills which fulfill industry requirements. The programme qualifies the student to be absorbed as a Service Technician Programmer as per curriculum objectives (w.e.f. 2020 designed syllabus onwards & state government guidelines for academic autonomous Diploma Courses of S.B.M. Polytechnic.*

*Therefore the curriculum is as per industry standards.*

**For Tricom Multimedia Private Limited**

**Harinder Salwan  
Managing Director**

Your single point destination for getting Software Compliant.

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DATE: 26<sup>th</sup>  
December 2020



**Blackcurrant Labs Pvt Ltd.**

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**Acknowledgement for Benchmarking of Curriculum of Diploma in Computer Engineering  
offered by Shri Bhagubhai Mafatlal Polytechnic**

The curriculum of Diploma in Computer Engineering is updated and at-par with various practiced technologies in the industry that foster skills of Software Development, Project Management and other soft skills that fulfill industry requirements.

The syllabus qualifies the student to be absorbed as a Service Technician Programmer as per curriculum objectives (w.e.f 2020 designed syllabus onwards & state government guidelines for academic autonomous Diploma Courses of S.B.M. Polytechnic. Therefore the curriculum is as per industry standards.

**Jay Mehta,  
Managing Director & CEO,  
Blackcurrant Labs Pvt. Ltd.**

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## APPENDIX-II

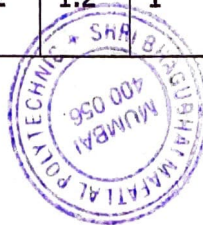
### PROGRAMME - COMPUTER ENGINEERING MAPPING MATRIX OF PO'S, PSO's AND CO'S:

#### Semester - I

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Engineering Mathematics EMT198901	C101.1	3	2					1	1	1
	C101.2	3	2					1	1	1
	C101.3	3	2					1	1	1
	C101.4	3	2					1	1	1
	Avg. of C101	3	2					1	1	1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Applied Physics APH198902	C102.1	3			1				1	
	C102.2	3	2		2				1	
	C102.3	3							1	
	C102.4	3	1		2				1	
	C102.5	3	3		2				1	
	C102.6	3	2		2				1	
	Avg. of C102	3	2		1.8				1	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Communication Skills CMS198903	C103.1	3					1	1	1	1
	C103.2	3	1				1	1	1	1
	C103.3	2					1	1	1	1
	C103.4	3			1		1	1	1	1
	C103.5	3	1				2	2	1	1
	Avg. of C103	2.8	1		1		1.2	1.2	1	1



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Engineering Graphics ENG198904	C104.1	3			1			1	1	
	C104.2	3		1	1			1	1	
	C104.3	2		1				1	1	
	C104.4	2		1				1	1	
	Avg. of C104	2.5		1	1			1	1	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Fundamentals of Computing System FCS198905	C105.1	3						1	1	1
	C105.2	3	1		1			1	2	1
	C105.3	3						1	1	1
	C105.4	1			1			1	1	
	Avg. of C105	2.5	1		1			1	1.25	1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Workshop & Practises CWP198906	C106.1	3			1				1	1
	C106.2	3			1				1	1
	C106.3	3	1					1	1	1
	C106.4	3	1		1			1	1	1
	Avg. of C106	3	1		1			1	1	1



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Web Designing WSD198907	C107.1	3					1	1	3	
	C107.2	3		3			1	1	3	
	C107.3	3		3			1	1	3	
	C107.4	3	2	3			1	1	3	
	Avg. of C107	3	2	3			1	1	3	

**Semester - II**

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Applied Mathematics AMT198908	C108.1	3	2					1	1	1
	C108.2	3	2					1	1	1
	C108.3	3	2					1	1	1
	C108.4	3	2					1	1	1
	C108.5	3	2					1	1	1
	Avg. of C108	3	2					1	1	1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Environment Studies EVS198909	C109.1	2				3		1		1
	C109.2	2				3		1		1
	C109.3	2				3		1		1
	C109.4	2				3		1		1
	C109.5	2				3		1		1
	Avg. of C109	2				3		1		1



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Development of Life Skills DLS198910	C110.1	2	1				2	2	1	1
	C110.2	2	1				2	2	1	1
	C110.3	2	1				3	2	1	1
	C110.4	2	1					2	1	1
	Avg. of C110	2	1				2.33	2	1	1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Basics Electronics BEX198911	C111.1	3							1	
	C111.2	3						1	1	
	C111.3	3						1	1	
	C111.4	3							1	
	Avg. of C111	3						1	1	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Programming in C PRC198912	C112.1	3	1	1	1			1	3	
	C112.2	3	1	1	1			1	3	
	C112.3	3	1	1	1			1	3	
	C112.4	3	1	2	1			1	3	
	Avg. of C112	3	1	1.25	1			1	3	



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Basics of Electrical Engineering BEE190801	C113.1	3							2	
	C113.2	3							2	
	C113.3	3	2		2				2	
	C113.4	3							2	
	Avg. of C113	3	2		2				2	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
PC Architecture PCA190802	C114.1	3						2	2	
	C114.2	3						2	2	
	C114.3	3						2	2	
	C114.4	3			2			2	2	
	Avg. of C114	3			2			2	2	

### Semester – III

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Fundamentals of Computer Network FCN190803	C201.1	3								3
	C201.2	3								3
	C201.3	3	1	1						3
	C201.4	2	2	3	1					3
	Avg. of C201	2.75	1.5	2	1					3





Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Digital Electronics DEX198913	C202.1	3							2	
	C202.2	2	1		1				2	
	C202.3	2	1						2	
	C202.4	3		1				1	3	
	Avg. of C202	2.5	1	1	1			1	2.25	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Programming in C++ CPP198914	C203.1	3	1	1	1		1	1	3	
	C203.2	3	1	1	1		1	1	3	
	C203.3	3					1	1	3	
	C203.4	3	1	1	1		1	1	3	
	C203.5	3					1	1	3	
	Avg. of C203	3		1.4	2				3	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Data Structure DST198915	C204.1	2	1					2	3	1
	C204.2	3	1	2				1	3	1
	C204.3	3	1					1	3	1
	C204.4	3	2	2				2	3	1
	Avg. of C204	2.75	1.25	2				1.5	3	1



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
System Programming SPR190804	C205.1	3							2	
	C205.2	3							2	
	C205.3	3	2		1			1	2	
	C205.4	3							2	
	Avg. of C205	3	2		1			1	2	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Event Driven & UI Programming EUP190805	C206.1	3	1	1	2			1	3	
	C206.2	3	2	2	2			1	3	
	C206.3	2	2	2	2			1	3	
	C206.4	3	2	2	2			1	3	
	C206.5	3	2	2	2			1	3	
	Avg. of C206	2.8	1.8	1.8	2			1	3	

#### Semester – IV

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Fundamentals of Operating System FOS198916	C207.1	3	1		1		1	1	3	
	C207.2	3	2				1	1	3	
	C207.3	3					1	1	3	
	C207.4	3					1	1	3	
	C207.5	3							3	
	Avg. of C207	3	1.5		1		1	1	3	



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Microprocessor based system MBS190806	C208.1	3	1		2			2	3	
	C208.2	3						1	3	
	C208.3	3	2	2	1			2	3	
	C208.4	3						1	3	
	Avg. of C208	3	1.5	2	1.5				1.5	3

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Database Management System DBS198917	C209.1	3								3
	C209.2	2	2	3	2					3
	C209.3	2	3	1	2					3
	C209.4	3								2
	Avg. of C209	2.5	2.5	2	2					2.75

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Programming in Python PRP198919	C210.1	2					1	2	3	1
	C210.2	3	2	1	1		1	2	3	1
	C210.3	3	2	1	1		1	2	3	1
	C210.4	3	2	1	1		1	2	3	1
	C210.5	3	2	2	1		2	2	3	1
	Avg. of C210	2.8	2	1.25	1		1.2	2	3	1



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Human Computer Interface HCI198919	C211.1	1			1				3	
	C211.2	2	1	2	1				3	
	C211.3	2	1	3	2				3	
	C211.4	2	2	3	2				3	
	Avg. of C211	1.75	1.33	2.66	1.5				3	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Computer Graphics CGR198920	C212.1	2							1	
	C212.2	3	1	2					3	
	C212.3	2	1	2					2	
	C212.4	2	2	2					2	
	C212.5	2							1	
	Avg. of C212	2.2	1.33	2					1.8	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Summer Inplant Training/ Internship SPT190819	C213.1		3	2	1	2			3	3
	C213.2	1					2	3	3	3
	C213.3	1	1	1	1	1	2	3	3	3
	C213.4					3	2	3	3	3
	Avg. of C213	1	2	1.5	1	2	2	3	3	3



### Semester – V

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Network Administration NWA198921	C301.1	2		1	1			2		2
	C301.2	3	1			1				3
	C301.3	3	2	2	2		1	2		3
	C301.4	3		1	2			2		3
	Avg. of C301	2.75	1.5	1.33	1.66	1	1	2		2.75

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Embedded Systems EMS190811	C302.1	3							3	
	C302.2	3	2	2	2				3	
	C302.3	3							3	
	C302.4	3							3	
	C302.5	3							3	
	Avg. of C302	3	2	2	2				3	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Python for Hardware Application PHA190807	C303.1			2	2				3	
	C303.2	2							3	
	C303.3	1	2		2				3	
	C303.4			2	3	1		1	3	
	Avg. of C303	1.5	2	2	2.33	1		1	3	



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Linux Administration LXA190809	C304.1	3			1		1	1		3
	C304.2	3			2			1		3
	C304.3	3	1	1	2			2		3
	C304.4	3	2	2	2	2	2	2		3
	C304.5	3		2	2			1		3
	Avg. of C304	3	1.5	1.66	1.8	2	1.5	1.4		3

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Mobile Computing MCC190809	C305.1	3						1	3	
	C305.2	3			1		1	2	1	
	C305.3	3	1			1			2	1
	C305.4	3	1	3	2		2	2	3	
	Avg. of C305	3	1	3	1.5	1	1.5	1.66	2.25	1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Database Administration DBA190810	C306.1	3								3
	C306.2				3					3
	C306.3		3	1	2					3
	C306.4		2	1						3
	Avg. of C306	3	2.5	1	2.5					3



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Web Development using PHP PHP198922	C307.1	3		1	1				3	
	C307.2	3		1	3				3	
	C307.3	3		2	3				3	
	C307.4	3		3	2		2	1	3	
	Avg. of C307	3		1.75	2.25		2	1	3	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Software Development Methodologies SDM190812	C308.1	2	3	2					3	
	C308.2	3	3	2				1	3	
	C308.3	3			3		2	1	3	
	C308.4	3	2					1	2	
	Avg. of C308	2.75	2.66	2	3		2	1	2.75	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Technical Writing and Tools TWT190813	C309.1	2							2	
	C309.2	2							2	
	C309.3				2					2
	C309.4				2					2
	Avg. of C309	2			2				2	2



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
IT Innovative Project & Practices IPP198923	C310.1	2	2	2		1		2	3	3
	C310.2	1		1			2	2	2	2
	C310.3		1		1		2	2	2	2
	C310.4			1		1	2	2	3	3
	Avg. of C310									

**Semester – VI**

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Software Testing and Tools STT190814	C311.1	2			1					1
	C311.2	1	1		2					1
	C311.3	1	1		2					1
	C311.4	1	1	3	3			2		1
	Avg. of C311	1.25	1	3	2			2		1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Advanced Network Administration ANA190815	C312.1	3	1		2			1	1	3
	C312.2	3			1					3
	C312.3	3	1	2				2		3
	C312.4	3	1		2	2		2	1	3
	Avg. of C312	3	1	2	1.66	2		1.66	1	3





Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Project PRO190816	C313.1	1	3			2	2	1	3	3
	C313.2		2				3	1	3	3
	C313.3		2	3	3		3	3	3	3
	C313.4				1		3	1	3	3
	Avg. of C313	1	2.33	3	2	2	3.66	1.5	3	3

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Cloud Application Development CLD198924	C314.1	3	1	1	1		1	2	3	1
	C314.2	3	1	3	2	1	2	2	3	
	C314.3	3	1	1	2	1		1	3	1
	C314.4	3						1	3	
	Avg. of C314	3	1	1.66	1.66	1	1.5	1.5	3	1

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Data ware Housing & Mining DWM198925	C315.1	2								1
	C315.2	2		2	3			1		3
	C315.3	2	2	3	2			1		3
	C315.4	2	2					1		2
	Avg. of C315	2	2	2.5	2.5			1		2.25



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Hacking Techniques & Ethics HTE190817	C316.1		3	1						3
	C316.2		2		3					3
	C316.3	1	2		3					3
	C316.4				3					3
	C316.5		3							3
	Avg. of C316	1	2.5	1	3					3

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Game Design and Development GDD198926	C317.1	3							3	
	C317.2	3		2	2				3	
	C317.3	3		2	2				3	
	C317.4	3		1					3	
	Avg. of C317	3		1.66	2				3	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
IOT and Applications IOT198927	C318.1	1	3						3	
	C318.2			2	3				3	
	C318.3	2		1					3	
	C318.4				3				3	
	Avg. of C318	1.5	3	1.5	3				3	



Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
System Security SYS190818	C319.1	2	3					1	3	
	C319.2	3		3				1	3	
	C319.3	3	1	3	2			1	3	
	C319.4	2	3					1	3	
	Avg. of C319	2.5	2.33	3	2			1	3	

Course Name and Code	Course Outcomes	Programme Outcomes							Programme Specific Outcomes	
		PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2
Entrepreneurship Development EDC198928	C320.1	3	1			2	1	2	2	2
	C320.2	3	2	2		1	1	2	3	3
	C320.3	3			1			1	1	1
	C320.4	3	1		1		1	1	2	2
	C320.5	3	1	1		1		1	1	1
	Avg. of C320									

